



SunGuide Software User Group Meeting

Thursday, October 12, 2017

Audio: 1 (312) 757-3121,

Access Code 818-906-357

Call is Being Recorded Do NOT Put On Hold

GoToMeeting:

https://global.gotomeeting.com/join/818906357 **SSUG**

10/12/2017





DMS Configuration Improvements

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FP 3568 Monitor and Regulate DMS Fonts

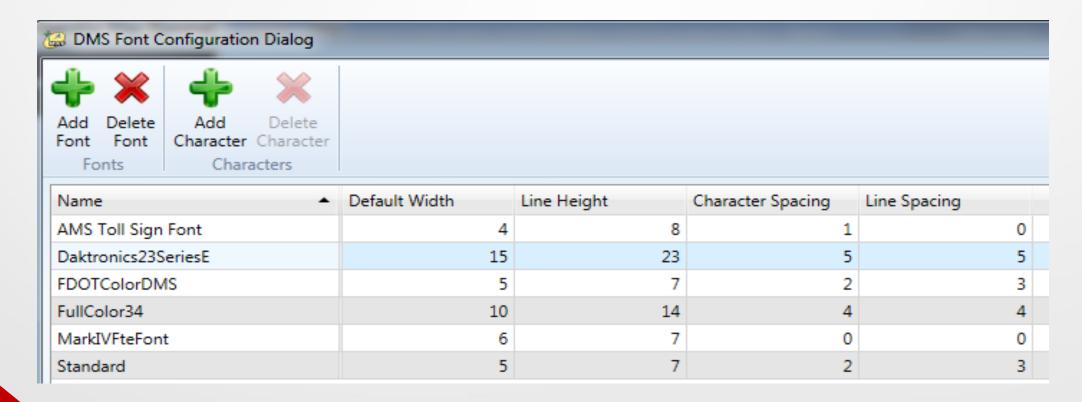


- Issue with defaults being reset on the sign and then fonts become inconsistent.
- Asking for ability to push designated font to a DMS if it is determined to be different.
- Asking to periodically poll DMS for configured fonts.





Font Configuration







Font Configuration

NTCIP Objects

- numFonts max fonts sign can support
- fontName string name of font
- fontHeight height in pixels
- fontCharSpacing space in pixels between charaters
- fontLineSpacing space in pixels between lines

SunGuide Font Config

- No equivalent
- Name
- Line Height would be character height
- Character Spacing maps to fontCharSpacing
- Line Spacing Maps to fontLineSpacing
- Default width does not map to an NTCIP object





Font Configuration Additional NTCIP Objects

- fontVersionID a "relatively" unique calculated ID for a font
 - Fonts can have the same name but one character can be slightly different and generate a different ID.
- maxFontCharacters maximum number of characters you can define for a font.
- characterWidth defined for each character within the font
- characterBitmap on/off state of pixels in a rectangle to define the character
- fontMaxCharacterSize max size in bytes for each character.





Font Configuration Characters in SunGuide

Character	•	ASCII code	Width (pixels)	
В			16	
С			16	
D			16	
G			16	
I			4	
K			16	
L			14	
M			19	
N			16	
0			16	





Font Characters in SunGuide

- Characters are added to show a difference in character width from the default
- Need to know how wide the characters for the font defined on the sign
- An example, the letter "I" might only be 3 pixels wide instead of 5 pixels wide.

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Standardizing Fonts

- Discuss at ITS WG meeting if Districts are interested in Statewide standardized fonts
- Would need 18" character fonts for 66mm, 34mm, and 20mm pitch signs
- Would have a regular and narrow font (similar to what is on signs today)





Standardizing Fonts

- Arterial signs (Speed Limit < 45MPH) can use 12" font height.</p>
 - Pixel pitches include 20mm, 34mm, and 44mm.
 - Would have normal and narrow font. Not sure if 44mm font can mimic the MUTCD Series E2000 Font.





- Some DMS support 4 fonts and some support 20 fonts
- Supplemental DMS requirements say a DMS must support a minimum of 4 fonts.
- 20 fonts is too many, and we are only guaranteed 4 fonts on a sign.

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- NTCIP fontIndex object lets us know which row the font is in the font table
- NTCIP fontNumber object is a user specified number for the font.
 - Can be different from fontIndex
 - Is used to specify the font in the MULTI Message
 - fontNumber 1 can be in row 20.





- We could manage the first 4 rows in the font table
 - This could be done without standardizing fonts
 - We could grab the first 4 font rows including character bitmaps and only store unique fonts in the database.
 - The version ID object would let us know what is "relatively" unique





- Need to expose the ability to get and set the default font on the sign.
- Default is used when no font number is specified in the message.
- Currently, SunGuide does not use a font number in messages

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Default Font considerations

- Retrieve current value from DMS
- Commit to configuration (show SunGuide config vs retrieved value, could show font name if needed)
- Set to sign
- Ability to set a single default font value to all signs?
 - Would require the appropriate font on all signs to have the same font number
 - Individual signs could be changed to a different value if needed
- Considering an "Advanced" configuration window
 - Would include additional sign configuration, i.e. recovery messages





Font Management

- Would have the ability to update the font configuration by uploading the information from a sign
 - Do we need a review font and commit font feature?
 - Commit would be to accept what you uploaded from the sign.
 - Could expose some simple changes to fonts, i.e. name, line spacing, character spacing
 - Only if we don't standardize fonts
- When we poll a DMS we could retrieve the font characteristics, i.e. name and version ID, and compare to the expected/configured font.
 - Change would be detected, but note the time delay based on the poll cycle





Font Management

- As requested by District 5, we could detect a difference in the font and automatically download the correct font to the sign.
- We could have an alert instead and an approved user could download the fonts to the sign
- If a font difference is detected and not resolved, we could stop sending messages to that sign until the issue is resolved. Blank the sign the go into error state?
 - Need to be able to show why in error
 - Might not be the best idea





Font Management

Some things to consider:

- Font "in use" cannot be deleted
- If a font is in use, the message needs to be blanked and then the font state can be changed.
- If we automatically restore fonts, it may be necessary to blank the sign first.
- We can consider adding the font number and version id to the DMS message
 - Message would not activate if the font version ID is different than what we send
 - Could alert us to a change quicker.
 - Sign would indicate a MULTI error and the error would be fontVersionID
 - If we do this, then need to send font number and version ID all the time. Default font would mean SunGuide sends a specific font number and version ID.

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Discussion

Questions and extended discussions





To Be Continued....