



SSUG 1-2-2020





5086 – TPS Facilities start "Out of Service"





• Issue: On a restart or creation, TPS facilities are always Out of Service. This was put in as a feature in the 1st implementation of TPS so users would be required to verify the number of spaces before putting the facility into an Active state. This was most likely meant for passage detection (as opposed to presence detection).

- Proposed Enhancement
 - For presence detection only, allow the facilities to behave as other devices and go to Active on the 1st successful poll cycle.









5077 – RPG DMS Suggested Priorities Based on Event Type





- Issue: D5 operations follows rules for prioritizing DMS messages based on event type. This is not aligned with how SunGuide suggests DMS priorities in RPG, which is only based on event severity and distance from the event.
- Proposed Enhancement
 - 1) Allow configuring a static range of priorities based on event types. For example, a Crash event in D5 will utilize priorities 1-10 based on distance from the event and event severity. While a Scheduled Road Work event would utilize priorities 11-20.
 - 2) Have a default range of priorities that would be used for all event types that are not specifically configured for a range of priorities.
 - If unwanted, default range 1-255 and not specify any event type ranges.









4985 – Ability to configure response plan search distance by event type





 Issue: There is a single set of search distance values for an event to search for response plan items

- Proposed Enhancement
 - Allow administrators to configure a set of value per event type
 - If no event specific values are set, go back to the original default values









4966 – Audit on Injuries





 Issue: There is no current way to audit the Injury Type. A need has been identified where a fatality may be identified later and the event needs to updated.

- Proposed Enhancement
 - Allow the modification of the Injury Type through audit.



