212 Intersections

212.1 General

This chapter provides design criteria and guidance for the geometric layout of at-grade conventional intersections. Conventional intersections include, 3-leg (T), 4-leg, and Multileg (5 or more legs).

Multi-leg conventional intersections should be avoided. Alternatives to existing multi-leg intersections include:

- (1) Converting to a roundabout.
- (2) Converting one or more legs to a one-way operation
- (3) Reconfiguring or realigning the intersection to create separate intersections, each with no more than four legs.

See **FDM 201** for design vehicle selection and design speed requirements.

See **FDM 210** for lane width, median width, and deflection angle requirements.

See **FDM 222** for requirements concerning pedestrian facilities and **FDM 223** for bicycle facilities.

212.1.1 Alternative Intersections

Alternative intersection design is a key component of upgrading our transportation facilities and improving the mobility and safety of all road users. These innovative designs are becoming more common as increasing traffic demand exceed the limitations of traditional intersection solutions.

Alternative intersections offer the potential to improve safety and reduce delay at lower cost and with fewer impacts than traditional solutions such as adding lanes or grade separation. Three of the more common alternative intersection types are:

- Displaced Left Turn (a.k.a. Continuous Flow Intersection)
- Restricted Crossing U-Turn (RCUT)
- Median U-Turn (MUT)

The FHWA has published comprehensive informational guides for alternative intersections which include guidance on how to plan, design, construct, and operate them. The following link provides access to these guides: *FHWA Alternative Designs*.

These types of alternate intersection designs should be coordinated with the Central Office Roadway Design.

212.2 Intersection Control

Conventional intersections utilize one of four control types; yield, stop, all-way stop and signal.

212.2.1 Yield Control

Certain channelized movements at intersections and interchanges, and all approaches to roundabouts are often yield controlled. Refer to the **MUTCD** for information on the locations where yield control traffic control devices may be appropriate.

212.2.2 Stop Control

Stop-controlled intersections have one or more legs of the intersection controlled by a "STOP" sign (R1-1).

Intersections with stop control are a common, low-cost control, which require the traffic on the minor roadway to stop before entering the major roadway. It is used where application of the normal R/W rule is not appropriate for certain approaches at the intersection.

To meet the requirements for the assigned access classification, or where U-turn opportunities exist within a corridor, consider limiting stop controlled minor roads or driveways to "right-in, right-out" only.

212.2.3 All-Way Stop Control

For an all-way stop intersection, traffic approaching it from all directions is required to stop before proceeding through the intersection. An all-way stop may have multiple approaches and typically marked with a supplemental signing stating the number of approaches.

All-way stop control is most effective at the intersection of low-speed, 2-lane roadways not exceeding 1,400 vehicles during the peak hour. All-way stop control should not be used on multilane highways. Guidance for consideration of the application of all-way stop control is provided in the *MUTCD*.

All-way stop control may be used as an interim measure when a traffic signal or roundabout is warranted, but the installation is delayed.

212.2.4 Signal Control

Signalization provides an orderly and predictable movement of motorized and non-motorized traffic throughout the highway transportation system. It also provides guidance and warnings to ensure the safe and informed operation of the traffic stream.

Refer to **FDM 232** for design criteria for signalization.

212.3 Intersection Types

Conventional intersection configurations include flared and channelized intersections (divided and undivided). Flared intersections are illustrated in *Figure 212.3.1* and channelized intersections in *Figure 212.3.2*.

PLAIN

FLARED AND MARKED
WITH RIGHT TURN LANES

FLARED AND MARKED WITH LEFT TURN LANES

Figure 212.3.1 Flared Intersections

Ref: Figure 9-5, 2011 AASHTO Green Book

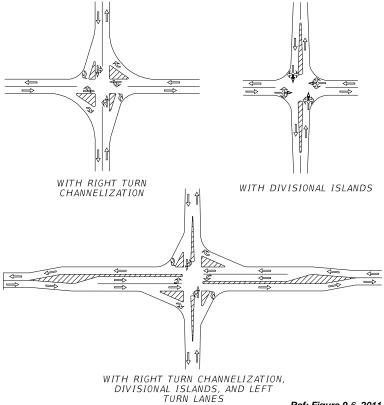


Figure 212.3.2 Channelized Intersections

Ref: Figure 9-6, 2011 AASHTO Green Book

212.4 Intersection Functional Area

The functional area of an intersection extends in both directions including auxiliary lanes and their associated channelization. This is illustrated in *Figures 212.4.1* and *212.4.2*.

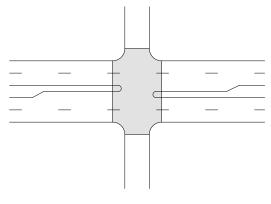
The functional area on the approach to an intersection or driveway consists of three basic elements:

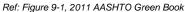
- (1) Perception-reaction-decision distance
- (2) Maneuver distance
- (3) Queue-storage distance (see FDM 212.14.2)

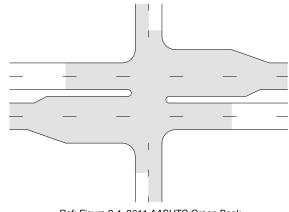
These elements are shown in *Figure 212.4.3*. The maneuver distance includes the length needed for both braking and lane changing when there is a left or right turning lane. In the absence of turn lanes, the maneuver distance is the distance to brake to a comfortable stop. The storage length includes the most distant extent of any intersection-related queue expected to occur during the design period.

Figure 212.4.1 Physical Definition



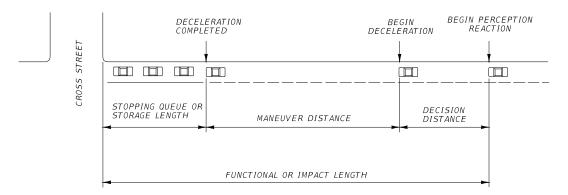






Ref: Figure 9-1, 2011 AASHTO Green Book

Figure 212.4.3 Elements of the Functional Area



Ref: Figure 9-2, 2011 AASHTO Green Book

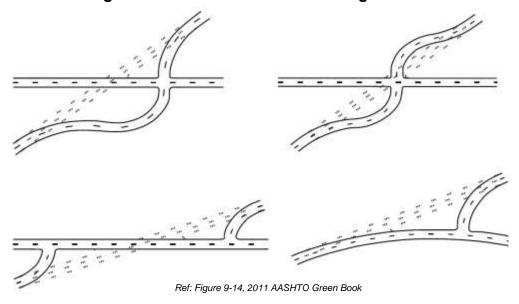
212.5 Intersection Angle

The intersection angle between two roadways has a significant influence on the safety and operation of an intersection. Intersection angles are to be as close to 90 degrees as practical. Intersection angles less than 75 degrees should be avoided for the following reasons:

- (1) Heavy skew angles increase the intersection crossing length, exposing vehicles, pedestrians, and cyclists to conflicting traffic streams for longer periods of time. This is of particular concern at stop-controlled approaches on high speed facilities.
- (2) The road user's sight angle to the crossing leg becomes restricted due to the skew, making it difficult to see conflicting vehicles and to perceive safe crossing gaps.
- (3) Turning movements are difficult because of the skew. Additional pavement may be necessary to accommodate the turning of large trucks.
- (4) Turning movements or positioning may be confusing and require additional channelization.
- (5) Increased open pavement areas of highly skewed intersections increase construction and maintenance costs.

Evaluate intersections with severe skew angles and crash histories for geometric improvements as shown in *Figure 212.5.1*. A high incidence of right-angle crashes is an indicator that improvements may be justified.

Figure 212.5.1 Intersection Reconfigurations



212.6 Lane Tapers

Standard taper lengths for auxiliary lanes are given in *FDM 212.14*. Taper length is based on the following equations:

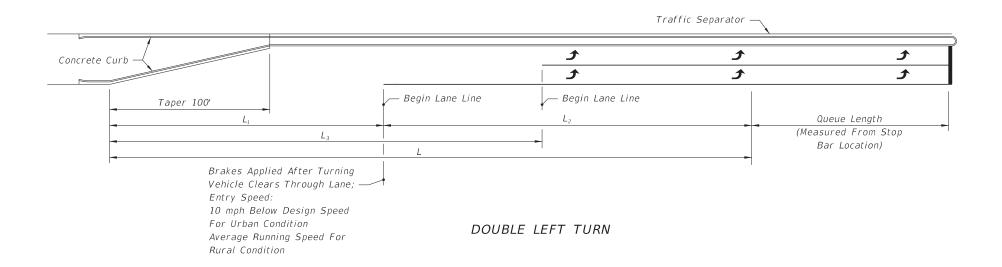
- (1) Merging Taper (L):
 - (a) For design speeds ≤ 40 mph: L = $(W^*S^2)/60$
 - (b) For design speeds ≥ 45 mph: L = W*S

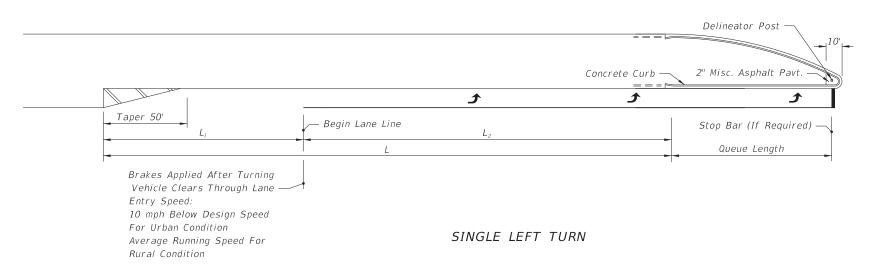
Where: L = Taper length (feet)
W = Width of offset (feet)
S = Design speed (mph)

(2) Shifting Taper is equal to Merging Taper (L) / 2.

Minimum deceleration lengths are illustrated in *Exhibit 212-1*. Additional information on lane transitions (add or drop) are provided in *Exhibits 212-2* and *212-3*.

MEDIAN TURN LANES MINIMUM DECELERATION LENGTHS



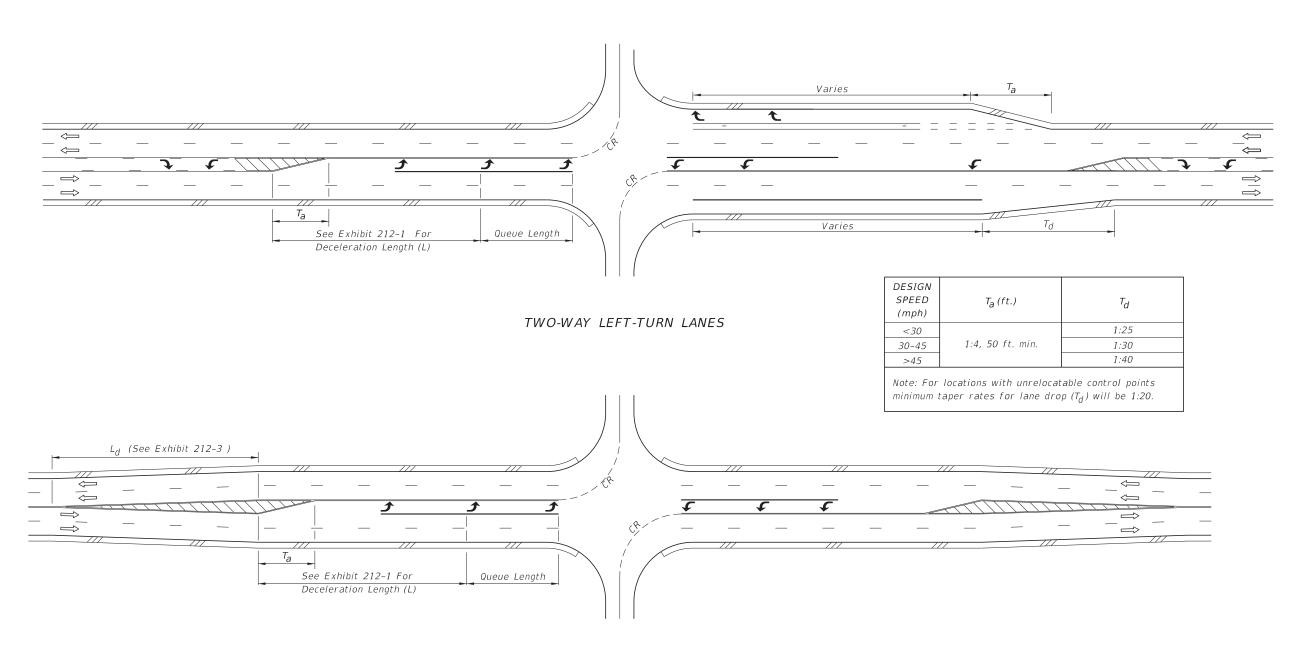


	MEDIAN TURN LANES										
			URBA	AN CONDIT	TIONS	RURA	AL CONDIT	IONS			
Design Speed (mph)	Entry Speed (mph)	Clearance Distance L ₁ (ft.)	Brake To Stop Distance L ₂ (ft.)	Total Decel. Distance L (ft.)	Clearance Distance L ₃ (ft.)	Brake To Stop Distance L_2 (ft.)	Total Decel. Distance L (ft.)	Clearance Distance L₃ (ft.)			
35	25	70	75	145	110						
40	30	80	75	155	120						
45	35	85	100	185	135						
50	40/44	105	135	240	160	185	290	160			
55	48	125				225	350	195			
60	52	145				260	405	230			
65	55	170				290	460	270			

NOT TO SCALE

EXHIBIT 212-1 01/01/2018

LANE TRANSITIONS: 4-LANE ROADWAYS

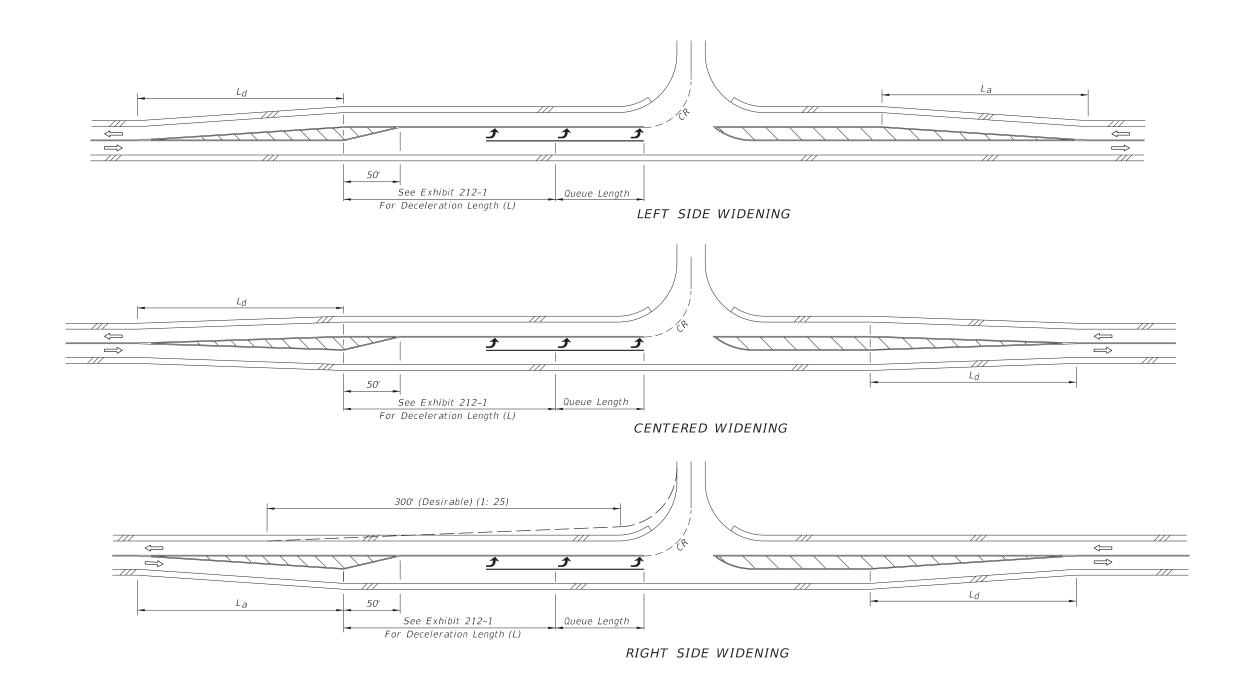


UNDIVIDED FLARED - SYMMETRICAL

NOT TO SCALE

EXHIBIT 212-2 01/01/2018

LANE TRANSITIONS: 2-LANE ROADWAYS



FLARED & PAINTED LEFT TURNS FOR 2-LANE ROADWAYS

DESIGN		L _a (Ft.)	L _d (Ft.)		
SPEED (mph)	STANDARD	MINIMUM UNDER CONSTRAINTS	STANDARD	MINIMUM UNDER CONSTRAINTS	
30	180	120	180	120	
40	320	150	240	150	
50	500	180	360	180	
60	720	240	480	240	

NOT TO SCALE

EXHIBIT 212-3 01/01/2018

212.7 Lane Shifts

Lane shifts through intersections should meet the requirements for non-merging conditions. Pavement markings should be used through the intersection to provide positive guidance to the motorist. The shifting taper length is controlled by the size of the intersection and the deflection angle. Although deflections through intersections are discouraged, there may be conditions where they are necessary.

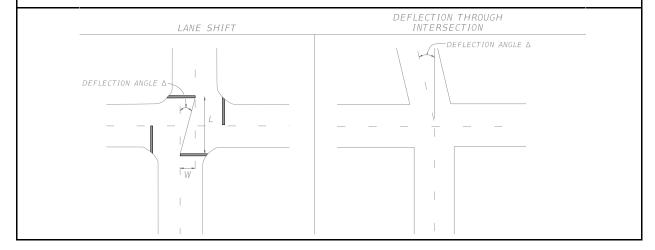
The maximum deflection angles at intersections to be used in establishing the horizontal alignment are given in *Table 212.7.1*.

Table 212.7.1 Maximum Deflection Angle Through Intersection

Maximum Deflection Angle Through Intersection (DM)									
Design Speed (mph)									
≤ 20	≤ 20 25 30 35 40 45								
16° 00'	16° 00' 11° 00' 8° 00' 6° 00' 5° 00' 3° 00'								

Notes:

(1) Deflection angle used is not to cause a lane shift (W) of more than 6 feet from stop bar to stop bar.



212.8 Profile Grades

The profile grade line defines the vertical alignment for construction. The grade line of the mainline road is typically carried through the intersection and the minor cross road (or cross street) is adjusted to it. This design involves a transition in the crown of the cross road to an inclined cross section at its junction with the mainline road, as illustrated in *Figure 212.8.1*.

The break in the cross road profile at the center of the intersection should be accomplished with a vertical curve.

Vertical alignments at or near intersections should provide traffic lanes that are:

- (1) Clearly visible and understandable to drivers for any desired direction of travel,
- (2) Free from sudden appearance of potential conflicts, and
- (3) Consistent in design with the portions of the highway just traveled.

Steep grades at intersections may increase or decrease stopping or acceleration distance. Avoid grades in excess of 3% on intersecting roads in the vicinity of the intersection. Where conditions make such designs impractical, grades should not exceed 6%.

Provide adequate sight distance along both intersecting roads and across their included corners, even where one or both intersecting roads are on vertical curves. The gradients of intersecting roads should be as flat as practical on those sections that are to be used for storage of stopped vehicles.

MAINLINE SECTION G-G SECTION F-F EDCE SECTION E-E PROFILE SECTION D-D SECTION C-C MAINLINE PROFILE L SECTION B-B SECTION A-A EDGE PG CROSS STREET

Figure 212.8.1 Cross Street Intersection Transition

212-Intersections

PROF ILE

212.8.1 Special Profiles

Special profiles for certain roadway elements may be necessary to ensure a safe, efficient, well-drained and smooth roadway system. Elements that may require special profiles include pavement edges or gutter flow lines at street intersections, profile grade lines, intersection plateaus, curb returns, and special superelevation details. Special profiles are developed at close intervals and large scale to clearly identify all construction details of these elements.

212.8.2 Plateauing

In some instances, it is desirable for the cross road to receive the same profile considerations as the mainline road. To provide this "equal treatment", with respect to profile, a technique commonly known as intersection plateauing is applied. Plateauing refers to flattening of the intersection and the transition of both roadway profiles and cross slopes on the intersection approaches.

Provide a profile combination that provides a smooth transition and adequate drainage when applying intersection plateauing. Transition slope rates are to meet the values provided in *Table 212.8.1*; however, the minimum length of cross slope transition is 50 feet for design speeds less than or equal to 35 mph and 75 feet for design speeds of 40 mph or greater.

An example of a plateaued intersection is illustrated in *Figure 212.8.2*.

Table 212.8.1 Slope Rates for Intersection Approaches

Design Speed (mph)	Slope Ratio
25-35	1:100
40	1:125
45-50	1:150
55-60	1:170
65-70	1:190

Transition to Normal Gutter (Similar to Profile Left) Deto St. STREET Profile <u>Grade Line</u> Alpha Street and B2 ALONG BETA Jue. **PROFILE** 150' Vertical Curve 199 19 18 ota8 €:Beta Street 150' Vertical Curve PI PGL Alpha St. Profile Grade Line Alpha Street (-) <u>0.500%</u> (+) 0.<u>300</u>% Lines A2 and A3 (+) 0.300% Transition to Normal Gutter (Similar to Profile Right)

Figure 212.8.2 Example of Plateaued Intersection

PROFILE ALONG ALPHA STREET

212.9 Median Openings

Locate and design median openings to meet traffic requirements in accordance with the access management plan for the facility. See *FDM 201.3* for more information on access management plans and decision making.

See **FDM 210.3** for additional requirements for medians at intersections.

The following conditions may require additional median width:

- accommodation for trees (provide space above and below ground for growth)
- offset turn lanes
- directional median openings
- dual and triple left turn lanes

The overall length of a full median opening is typically the same width as the intersecting road (including shoulders) which is sufficient to accommodate the swept path of left turning vehicles. Median functions and minimum widths are provided in *Table 212.9.1*.

For un-signalized intersections, median openings should not be longer than the required length to avoid multiple vehicles attempting to stop within the opening.

Median FunctionMinimum Width (feet)Separation of opposing traffic4Provision for pedestrian refuge6Provision for storage of left-turning vehiclesSee Table 210.3.1Provision for protection of vehicles crossing through lanes22Provision for U-turns, left turn lane to outside lanes30Provision for Dual Left Turn Lanes and U Turns42

Table 212.9.1 Minimum Median Width

The control radius refers to a radius that must be considered in establishing the location of median or traffic separator ends on divided highways and the stop bar on undivided highways. Provide this radius for left-turn movements when appropriate.

Design guidance on minimum edge-of-traveled-way design for various design vehicles is provided in *FDM 212.12.1*.

For the central part of the turn the use of compound curves is not necessary and the use of simple curves is satisfactory. *Table 212.9.2* provides control radii for minimum-speed turns (10 to 15 mph) that can be used for establishing the location of the median ends.

Table 212.9.2 Control Radii for Minimum Speed Turns

Design Vehicles Accommodated		Control R	Radius (feet)	
Accommodated	50 (40 min)	60 (50 min)	75	130
Predominant	Р	SU-30	SU-40, WB-40	WB-62FL
Occasional	SU-30	SU-40, WB-40	WB-62	WB-67

212.9.1 U-Turns

Median width should accommodate passenger vehicle (P) left-turn and U-turn maneuvers. If adequate median width does not exist for accommodating U-turns, then consider adding extra pavement width such as a taper or additional shoulder width. See **FDM 210.3** for information on median width criteria.

In cases where U-turn traffic volumes are high, consider the use of jug handles, loop designs, or indirect left turn designs.

212.10 Stopping Sight Distance

See **FDM 210.11.1** for stopping sight distance requirements.

212.11 Clear Sight Triangles

Establish clear sight triangles to assure that drivers are provided a sufficient view of the intersecting highway to identify gaps in traffic and decide when it is safe to proceed. Document the analysis of sight distance for all intersections.

Clear sight triangles are the areas along intersection approach legs and across their common corners that should be clear of visual hindrances. Dimensions of clear sight triangles are based on design speed, design vehicle, and the type of traffic control used at the intersection.

212.11.1 Stop Control (AASHTO Case B)

Figure 212.11.1 illustrates clear sight triangles for intersections and driveways.

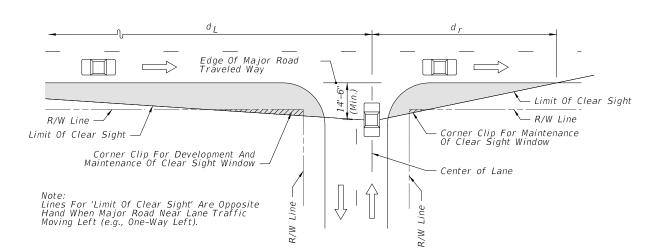


Figure 212.11.1 Clear Sight Triangles

The minimum driver-eye setback of 14.5 feet from the edge of the traveled way may be adjusted on any intersection leg only when justified by a documented, site-specific field study of vehicle stopping position and driver-eye position.

Exhibits 212-4 through **212-7** provide intersection sight distances for stop controlled intersections. The tables in the exhibits provide sight distance values for Passenger vehicles, Single Unit (SU) Trucks, and Combination vehicles for design speeds ranging from 30 mph to 65 mph. Intersection sight distance based on Passenger vehicles is suitable for most intersections; however, consider the values for SU Vehicles or Combination vehicles for intersections with high truck volumes.

The following guidance applies to *Exhibits 212-4* through *212-7*:

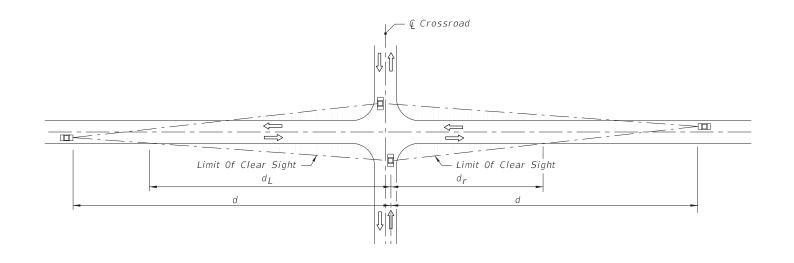
- (1) Limitations
 - (a) The exhibits apply to intersections in all context classifications with stop control or flashing beacon control.
 - (b) The exhibits apply only to intersections with intersecting angles between 60° and 120°, and where vertical and horizontal curves are not present.
- (2) Dimensions

- (a) Sight distance (d) is measured from the center of the entrance lane of the crossroad to the center of the near approach lane (right or left) of the highway.
- (b) Distances 'd_L' and 'd_r' are measured from the centerline of the entrance lane of the crossroad to a point on the edge of the near side outer traffic lane on the highway.
- (c) Distance 'd_m' is measured from the centerline of the entrance lane of the crossroad to a point on the median clear zone limit or horizontal clearance limit for the far side road of the highway.

(3) Vertical limits

- (a) Provide a clear sight window throughout the limits of all intersection sight triangles.
- (b) Provide a clear line of sight between vehicles at intersection stop locations and vehicles on the highway throughout the limits of all intersection sight triangles.
- (c) The reference datum between roadways is 3'-6" above respective pavements since observations are made in both directions along the line of sight.

INTERSECTION SIGHT DISTANCE: 2-LANE UNDIVIDED



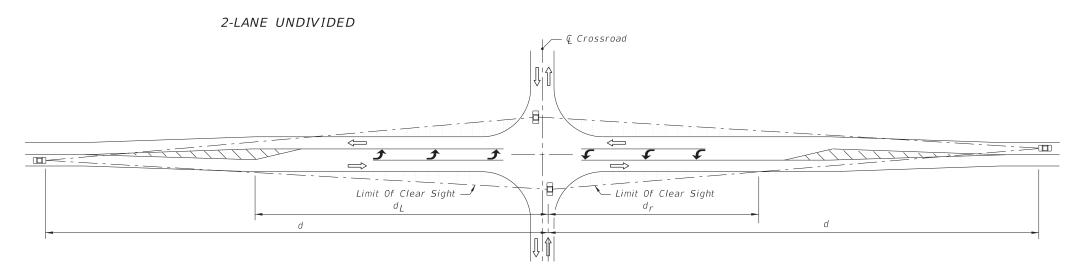
							_
Design				Design			
Speed	d	d,	d_r	Speed	d	d_{i}	d_r
(mph)	(Ft.)	(Ft.)	(Ft.)	(mph)	(Ft.)	(Ft.)	(Ft.
30	335	240	155	30	420	300	190
35	390	275	175	35	490	350	220
40	445	315	200	40	560	400	250
45	500	355	225	45	630	450	285
50	555	395	250	50	700	495	315
55	610	435	275	55	770	545	345
60	665	470	300	60	840	595	375
65	720	510	325	65	910	645	410

Passenger Vehicle

SU Vehicle

Combination Vehicle

SIGHT DISTANCE (d) AND RELATED DISTANCES (d_L, d_r) (FEET) 2 LANE UNDIVIDED



2-LANE WITH LEFT TURN LANE

esign				Design				Design			
peed	d	d _L	d _r	Speed	d	d _L	d _r	Speed	d	d_L	$\frac{d}{r}$
mph)	(Ft.)	(Ft.)	(Ft.)	(mph)	(Ft.)	(Ft.)	(Ft.)	(mph)	(Ft.)	(Ft.)	(Ft.)
30	355	195	135	30	450	250	170	30	540	295	205
35	415	230	160	35	525	290	200	35	630	345	240
40	475	260	180	40	600	330	230	40	720	395	275
45	530	290	200	45	675	370	255	45	810	445	305
50	590	325	225	50	750	410	285	50	900	495	340
55	650	355	245	55	825	455	315	55	990	545	375
60	710	390	270	60	900	495	340	60	1080	590	410
65	765	420	290	65	975	535	370	65	1170	640	440
Dage		. Vabi	-1-		211 1/2	hiele		Camab	inatia	- 1/ab	: - ! -

Passenger Vehicle

SU Vehicle

Combination Vehicle

NOT TO SCALE

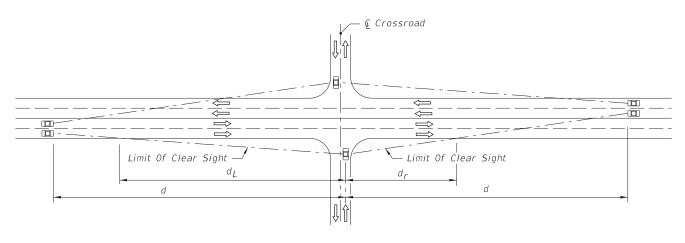
SIGHT DISTANCE (d) AND RELATED DISTANCES (d_L , d_r) (FEET)

LEGEND

Areas Free Of Sight Obstructions

EXHIBIT 212-4 01/01/2018

INTERSECTION SIGHT DISTANCE: 4-LANE UNDIVIDED



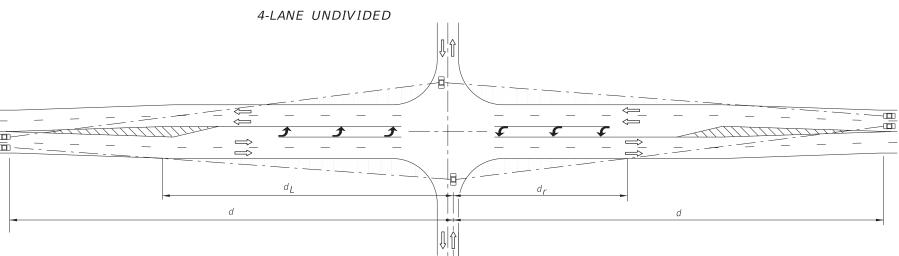
Design				Design			
Speed	d	d _L	d _r	Speed	d	d _L	d _r
(mph)	(Ft.)	(Ft.)	(Ft.)	(mph)	(Ft.)	(Ft.)	(Ft.)
30	355	255	120	30	450	320	150
35	415	295	135	35	525	375	175
40	475	335	155	40	600	425	200
45	530	375	175	45	675	480	220
50	590	420	195	50	750	530	245
55	650	460	215	55	825	585	270
60	705	500	230	60	900	640	295
65	765	545	250	65	975	690	320
Doce		· Vabi	al a		~!! \/ o	hisla	

Passenger Vehicle

SU Vehicle

Combination Vehicle

SIGHT DISTANCE (d) AND RELATED DISTANCES (d_L, d_r) (FEET) 4 LANE UNDIVIDED



Design			
Speed	d	d,	d _r
(mph)	(Ft.)	(Ft.)	(Ft.)
30	375	205	110
35	440	245	130
40	500	275	145
45	565	310	165
50	625	345	180
55	690	380	200
60	750	410	215
65	815	450	235

Design			
Speed	d	d _L	d _r
(mph)	(Ft.)	(Ft.)	(Ft.)
30	480	265	140
35	560	310	165
40	640	350	185
45	720	395	210
50	800	440	230
55	880	485	255
60	960	525	280
65	1040	570	300
	SU Ve	hicle	

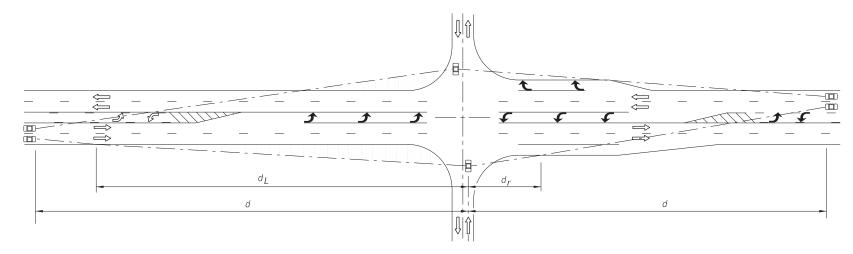
Speed (mph) | (Ft.) | (Ft.) | (Ft.) 40 760 420 220 950 520 275 55 | 1045 | 575 | 300 1140 625 330 65 | 1235 | 675 | 355 Combination Vehicle

Passenger Vehicle

4-LANE UNDIVIDED WITH LEFT TURN LANE

SIGHT DISTANCE (d) AND RELATED DISTANCES (d_L, d_r) (FEET)

4-LANE UNDIVIDED WITH LEFT TURN LANE



Design			
Speed	d	d_L	d _r
(mph)	(Ft.)	(Ft.)	(Ft.)
30	375	265	80
35	440	315	95
40	500	355	110
45	565	400	120
50	625	445	135
55	690	490	150
60	750	530	160
65	815	580	175

Design			
Speed	d	d _L	d_r
(mph)	(Ft.)	(Ft.)	(Ft.,
30	480	340	105
35	560	400	120
40	640	455	135
45	720	510	155
50	800	570	170
55	880	625	190
60	960	680	205
65	1040	740	220

Design			
Speed	d	d _L	d _r
(mph)	(Ft.)	(Ft.)	(Ft.)
30	570	405	125
35	665	470	145
40	760	540	165
45	855	605	185
50	950	675	205
55	1045	740	225
60	1140	810	245
65	1235	875	265

Passenger Vehicle

SU Vehicle

Combination Vehicle

SIGHT DISTANCE (d) AND RELATED DISTANCES (d_l , d_r) (FEET) 4-LANE UNDIVIDED WITH LEFT TURN LANE AND OPTIONAL LANE

4-LANE UNDIVIDED WITH LEFT TURN LANE AND OPTIONAL LANE

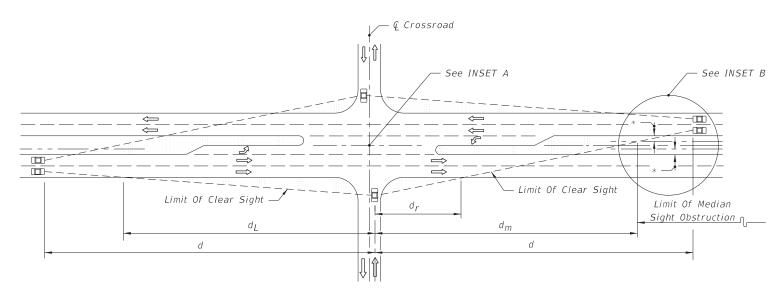
LEGEND Areas Free Of Sight Obstructions

1. See Figure 212.11.1 for origin of clear sight line on the minor road.

EXHIBIT 212-5 01/01/2018

NOT TO SCALE

INTERSECTION SIGHT DISTANCE: 4-LANE DIVIDED



4-LANE DIVIDED

Median 22' or Less					
Design					
Speed	d	d_L	d _r	d _m	
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)	
30	395	280	90	325	
35	460	325	100	380	
40	525	375	115	430	
45	590	420	130	485	
50	655	465	145	540	
55	720	510	160	590	
60	785	555	175	645	
65	850	605	185	700	

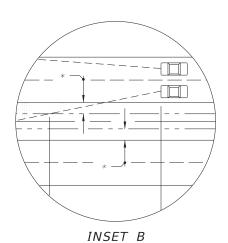
25'-64' Median						
Design						
Speed	d	d_{i}	d_{v}	d _{VL}		
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)		
30	355	255	330	240		
35	415	295	390	280		
40	470	335	445	320		
45	530	375	500	360		
50	590	420	550	400		
55	650	460	610	440		
60	705	500	665	480		
65	765	545	720	520		

Passenger	Vehicl	ϵ

Median 35' or Less					
	Curan	55 67	1		
Design	d	d.	d	d	
Speed	l "	"L	ı r	m	
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)	
30	540	385	110	460	
35	630	450	125	535	
40	720	510	145	615	
45	810	575	160	685	
50	900	640	180	760	
55	990	700	195	840	
60	1080	765	215	915	
65	1170	830	230	990	

	40'-6	4' Med	lian	
Design				
Speed	d	d _L	d _v	d _{vL}
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)
30	450	320	420	330
35	525	375	490	385
40	600	425	560	440
45	675	480	630	490
50	750	530	700	545
55	825	585	770	600
60	900	640	840	655
65	975	690	910	710

Where The Median Is Sufficiently Wide For The Design Vehicle To Pause In The Median (Vehicle Length Plus 6' Min.) The Clear Line Of Sight To The Right (d_V) Is Measured From The Vehicle Pause Location, i.e., Not From The Cross Road Stop Position; Distances $d_r \& d_m$ Do Not Apply.



* Lateral Offset For Restricted Conditions Clear Zone For Nonrestricted Conditions

SU Vehicle

Median 30' or Less					
Design					
Speed	d	d _L	d _r	d _m	
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)	
30	615	435	120	520	
35	720	510	140	605	
40	820	580	160	690	
45	925	655	180	780	
50	1025	725	200	860	
55	1130	800	220	950	
60	1230	870	240	1035	
65	1335	945	260	1120	
	Design Speed (mph) 30 35 40 45 50 55	Design d Speed d (mph) (Ft.) 30 615 35 720 40 820 45 925 50 1025 55 1130 60 1230	Design (mph) d (Ft.) d (Ft.) 30 615 435 35 720 510 40 820 580 45 925 655 50 1025 725 55 1130 800 60 1230 870	Design Speed (mph) d Gr d Gr	

	35'-50' Median						
Design							
Speed	d	d _L	d _r	d m			
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)			
30	670	475	105	585			
35	780	555	120	680			
40	890	630	140	780			
45	1000	710	155	875			
50	1110	790	170	970			
55	1225	870	190	1070			
60	1335	945	205	1165			
65	1445	1025	225	1265			

Combined Vehicles

64' Median					
Design					
Speed	d	$^{d}_{L}$	d _V	d_{VL}	
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)	
30	540	385	510	435	
35	630	450	595	500	
40	720	510	680	575	
45	810	575	760	645	
50	900	640	845	720	
55	990	700	930	790	
60	1080	765	1015	865	
65	1165	825	1100	935	

INSET A

Vehicle Type	Vehicle Length (Ft.)
Passenger (P)	19
Single Unit (SU)	30
Large School Bus	40
WB-40	45.5
WB-50	55
•	•

NOTES FOR 4-LANE DIVIDED ROADWAY

- 1. See Figure 212.11.1 for origin of clear sight line on the minor road.
- Values shown in the tables are the governing (controlling) sight distances calculated based on 'AASHTO Case B -Intersection with Stop Control on the Minor Road.'

SIGHT DISTANCES (d) & (d_r) AND RELATED DISTANCES (d_l , d_r , d_m & d_{VL}) (FEET)

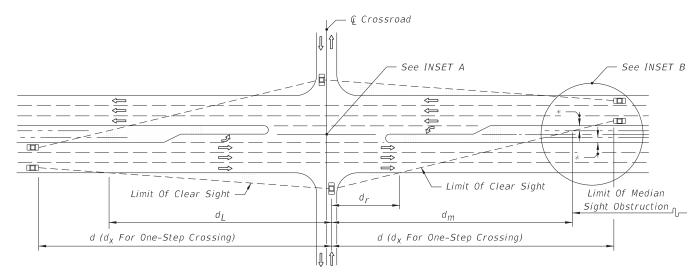
NOT TO SCALE

LEGEND

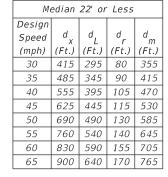
Areas Free Of Sight Obstructions

EXHIBIT 212-6 01/01/2018

INTERSECTION SIGHT DISTANCE: 6-LANE DIVIDED



6-LANE DIVIDED



	25'-64' MEDIAN						
Design Speed	d	d _L	d _V	d _{vL}			
30	375	265	330	240			
35	440	315	385	280			
40	500	355	445	320			
45	565	400	500	360			
50	625	445	555	400			
55	690	490	610	440			
60	750	530	665	480			
65	815	580	720	520			

Passenger Vehicle

М	Median 35' or Less					
Design						
Speed	d	d _L	d_r	d _m		
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)		
30	570	405	90	495		
35	665	470	105	580		
40	760	540	120	660		
45	855	605	135	745		
50	955	675	155	830		
55	1050	745	170	915		
60	1145	810	185	995		
65	1240	880	200	1080		

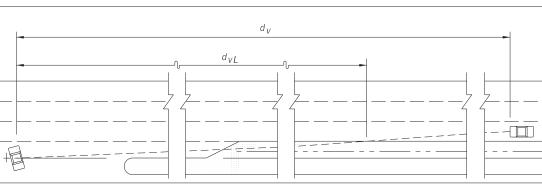
	40'-64' Median								
Design									
Speed	d	d _L	d _V	d vL					
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)					
30	480	340	420	330					
35	560	400	490	385					
40	640	455	560	440					
45	720	510	630	490					
50	805	570	700	545					
55	885	625	770	600					
60	965	685	840	665					
65	1045	740	910	710					

SU Vehicle

Median 30' or Less										
Design										
Speed	d_{χ}	d _L	d _r	d _m						
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)						
30	650	460	110	560						
35	755	535	130	655						
40	865	615	145	745						
45	970	690	165	835						
50	1080	765	185	930						
55	1185	840	200	1025						
60	1290	915	220	1115						
65	1400	990	235	1210						

35'-50' Median								
Design								
Speed	d_{χ}	d _L	d_r	d _m				
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)				
30	700	495	95	625				
35	815	580	115	725				
40	930	660	130	825				
45	1045	740	145	930				
50	1165	825	160	1035				
55	1280	905	175	1140				
60	1395	990	190	1240				
65	1510	1070	210	1340				

Combined Vehicles



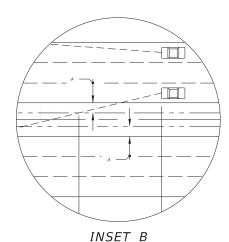
Where The Median Is Sufficiently Wide Length Plus 6' Min.) The Clear Line Of Pause Location, i.e., Not From The Cro

INSET A

64' Median							
Design							
Speed	d	d _L	d _v	d_{VL}			
(mph)	(Ft.)	(Ft.)	(Ft.)	(Ft.)			
30	570	405	510	435			
35	665	470	590	500			
40	760	540	680	575			
45	855	605	760	645			
50	950	675	845	720			
55	1045	740	930	790			
60	1140	805	1015	865			
65	1235	875	1100	935			

de For The Design Vehicle To Pause In The Median (Vehicle if Sight To The Right ($d_{ m V}$) Is Measured From The Vehicle ross Road Stop Position; Distances $d_{ m r}$ & $d_{ m m}$ Do Not Apply.	
f Sight To The Right ($d_{ m V}$) Is Measured From The Vehicle	
3 · V	de For The Design Vehicle To Pause In The Median (Vehicle
ross Road Stop Position; Distances d _r & d _m Do Not Apply.	f Sight To The Right (d _V) Is Measured From The Vehicle
	ross Road Stop Position; Distances d _r & d _m Do Not Apply.

Vehicle Type	Vehicle Length (Ft.)
Passenger (P)	19
Single Unit (SU)	30
Large School Bus	40
WB-40	45.5
WB-50	55



* Lateral Offset For Restricted Conditions Clear Zone For Nonrestricted Conditions

NOTES FOR 6-LANE DIVIDED ROADWAY

- 1. See Figure 212.11.1 for origin of clear sight line on the minor road.
- 2. Values shown in the tables are the governing (controlling) sight distances calculated based on 'AASHTO Case B -Intersection with Stop Control on the Minor Road.

SIGHT DISTANCES (d), (d_V) & (d_X) AND RELATED DISTANCES (d_L , d_r , d_m & d_{VL}) (FEET)

NOT TO SCALE

LEGEND

Areas Free Of Sight Obstructions

EXHIBIT 212-7 01/01/2018

212.11.2 All-Way Stop Control (AASHTO Case E)

Provide clear sight lines on each of the approach legs for all-way stop controlled intersections.

212.11.3 Signal Control (AASHTO Case D)

For signalized intersections incorporate the following:

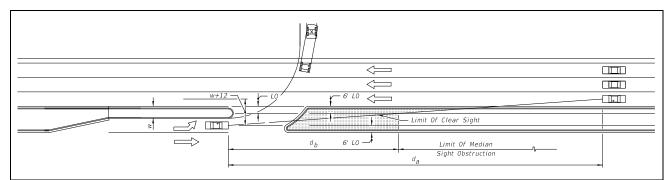
- (1) Develop sight distances based on AASHTO 'Case D-Intersections with Signal Control'.
- (2) The first vehicle stopped on any approach leg is visible to the driver of the first vehicle stopped on each of the other approach legs.
- (3) For permissive left turns provide sufficient sight distance for left turning vehicles to select gaps in oncoming traffic and complete left turns.
- (4) If a traffic signal is to be placed on two-way flashing operation (i.e. flashing yellow on the major road approaches and flashing red on the minor road approaches) under off peak or nighttime conditions, then provide the appropriate departure sight triangles for AASHTO Case B (Stop Control on the Minor Road).
- (5) If right turns on red are permitted from any approach leg then provide the appropriate departure sight triangle to the left for AASHTO Case B above.

212.11.4 Left Turn from Highway (AASHTO Case F)

Provide sufficient sight distance to accommodate a left turn maneuver for locations where left turns across opposing traffic are permitted. **Table 212.11.1** provides clear sight distance values for left turn from highway.

For additional information on determining the sight distance refer to Chapter 9 of AASHTO's *A Policy on Geometric Design of Highways and Streets*.

Table 212.11.1 Sight Distance for Left Turn from Highway



Design	d _a (feet)								
Speed	1 Lane Crossed			2 Lane Crossed			3 Lane Crossed		
(mph)	Р	SU	Comb.	Р	SU	Comb.	Р	SU	Comb.
25-30	245	290	330	265	320	365	290	350	395
35	285	335	385	310	370	425	335	410	460
40	325	385	440	355	425	485	385	465	525
45	365	430	495	400	475	545	430	525	590

Notes:

- (1) Provide a lateral offset (LO) of 6' as shown in the diagram above. d_b may be determined by the equation $d_b = d_a$ (w/(w+12)). For roadways with non-restricted conditions, d_a and d_b should be based on the geometry for the left turn storage and on clear zone widths.
- (2) For wide medians where the turning vehicle can approach the through lane at or near 90°, use d values from tables in *Exhibits 212-6* and *212-7*. (The clear sight line origin is assumed to be 14.5 feet from the edge of the near travel lane.

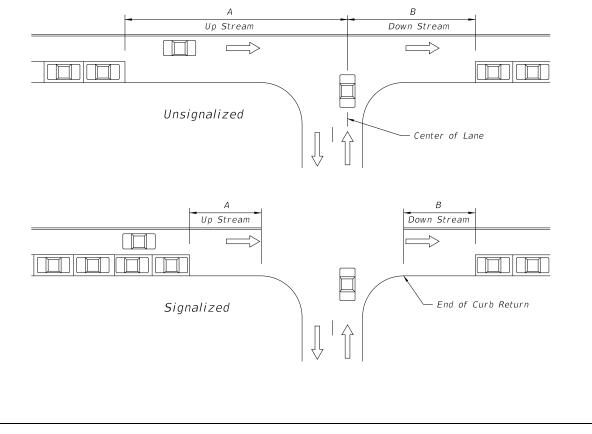
212.11.5 On-Street Parking

Table 212.11.2 provides parking restrictions for intersections; including mid-block crossings and roundabout approaches. For additional information, see the following:

- FDM 210.2.3 for additional information concerning on-street parking.
- **FDM 222.2.6** for information concerning curb extensions (bulb-outs).
- Chapter 316, Florida Statutes (F.S.), for laws governing parking spaces.

Table 212.11.2 Parking Restrictions for Driveways and Intersections

Control Type	Posted Speed	osted Speed		Stream (ft)
Control Type	(mph)	A - Up Stream (ft)	2-Lane	4-Lane or more
Unsignalized	< 35	90	60	45
	35	105	70	50
Cignolized	< 35	30	30	30
Signalized	35	50	50	50



Notes:

- (1) For entrances to one-way streets, the downstream restriction (B) may be reduced to 20 feet.
- (2) Do not place parking within 20 feet of a marked crosswalk.

212.11.6 Trees and Vegetation

Intersections should be designed to accommodate the placement of trees and other desired vegetation in urbanized context classifications. Space above and below ground is necessary for trees to grow and provide shade. Coordinate the placement of vegetation with the Project Landscape Architect so that clear sight triangles are maintained for all approaches.

The clear sight window concept may provide opportunities for vegetation within the limits of intersection sight triangles. This concept is illustrated in *Figure 212.11.2*. This detail provides the required vertical clear sight limits with respect to the sight line datum. The horizontal limits of the window are defined by clear sight triangles. Within the limits of clear sight triangles, the tree canopy must be at least 5 feet above the sight line datum and the top of the ground cover must be at least 1.5 feet below the sight line datum. See *FDM 228.2(2)(a)* for additional information about plant selection and placement. Enforcing these limits provides a clear line of sight for approaches to an intersection.

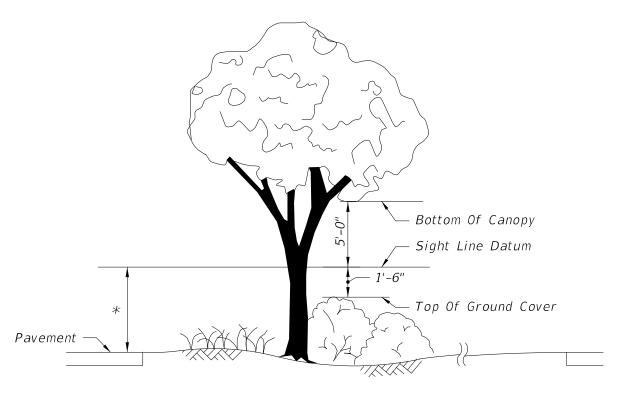


Figure 212.11.2 Window Detail

* Since observations are made in both directions, the line of sight datum between roadways is 3.5 feet above both pavements.

When trees are located in the median of a divided roadway and fall within the limits of a clear sight triangle, conform to *Table 212.11.3* for tree size and spacing. Spacing values for trees with diameter of 11 inches or less were derived assuming a maximum 6-foot wide shadow band on a vehicle at the stop bar location when viewed by a mainline driver beginning at sight distance 'd'. This is illustrated in *Figure 212.11.3*. Spacing values for trees with diameter greater than 11 inches and less than or equal to 18 inches were derived assuming a 2 second full view of the vehicle at the stop bar when viewed by the mainline driver beginning at sight distance 'd'. (See *Figure 212.11.4*).

Do not place trees within the hatched-out areas as shown in *Figure 212.11.5*. The hatched-out area is for ground cover only.

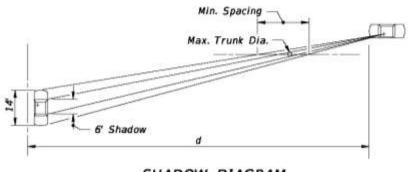
Table 212.11.3 Minimum Tree Spacing

	4510 2 1211 110				
Design Speed (mph)	Minimum Tree Spacing (Center-to-Center of Trunk) (feet)				
	4" < Tree Diameter ≤ 11"	11" < Tree Diameter ≤ 18"			
25-30	25	90			
35	30	105			
40	35	120			
45	40	135			
50	50	150			
55	55	165			
60	60	180			

Notes:

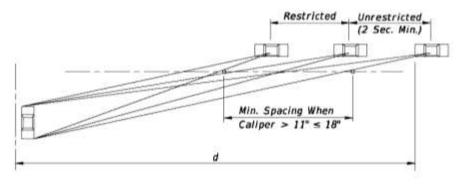
- (1) Size and spacing are based on the following conditions:
 - (a) A single line of trees in the median parallel to but not necessarily collinear with the centerline
 - (b) A straight approaching mainline and intersection angle between 60° and 120°.
 - (c) Space trees with 4" < Dia. ≤ 11" intermixed with trees with 11" < Dia. ≤ 18" based on trees with 11" < Dia. ≤ 18".
- (2) Detail tree size, spacing, and location in the plans for any other conditions.

Figure 212.11.3 Shadow Diagram



SHADOW DIAGRAM
TREE SPACING (DIA. 11" OR LESS)

Figure 212.11.4 Perception Diagram



PERCEPTION DIAGRAM
TREE SPACING (DIA. BETWEEN 11" AND 18")

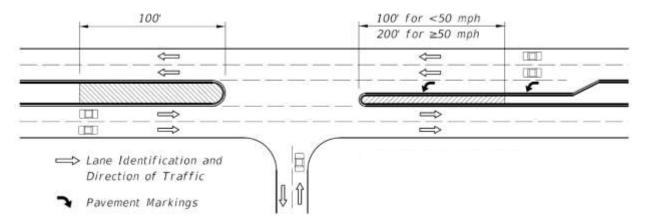


Figure 212.11.5 Special Areas Limited to Ground Cover

212.12 Turning Roadways

Turning roadways are typically designed for use by right-turning traffic at intersections. There are three types of right-turning roadways:

- edge-of-traveled-way design
- · design with a corner triangular island
- free-flow design using a simple radius or compound radii

The turning radii and the pavement cross slopes for free-flow right turns are functions of design speed and design vehicle.

212.12.1 Edge-of-Traveled-Way Design

When selected design vehicle is to be accommodated within minimum space, corner radii should be based on the required turning path.

Table 212.12.1 provides simple curve radii with and without tapers. **Table 212.12.2** provides symmetric and asymmetric three centered compound curve radii for a range of design vehicles. These values provide the minimum turning paths attainable at design speeds of 10 mph and less.

Figure 212.12.1 demonstrates the angle of turn for use in these tables.

The minimum edge-of-traveled-way values provided in these tables are based on the assumption that the vehicle is properly positioned within the traffic lane at the beginning and end of the turn (2 feet from the edge-of-traveled-way on the tangents approaching

²¹²⁻Intersections

and leaving the intersection curve). Such designs follow closely the inner wheel path of the selected design vehicle, with a clearance of 2 feet or more throughout most of the turn, and with a clearance at no point less than 9 inches. Differences in the inner paths of vehicles turning left and right are not sufficient to be significant in design. For this reason, these edge designs also apply to left-turn maneuvers, such as a left turn by a vehicle leaving a divided highway at a very low speed.

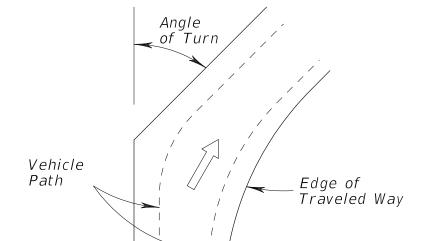


Figure 212.12.1 Turn Angle for Turning Roadway Designs

Table 212.12.1 Edge-of-Traveled-Way, Simple Curve Radii

Angle of Turn	Design Vehicle	Simple Curve Radius (feet)	Simple Curve Radius with Taper			
(degrees)	venicie	Radius (leet)	Radius (feet)	Offset (feet)	Taper H:V	
	Р	60				
	SU-30	100				
	SU-40	140				
	WB-40	150				
30	WB-62	360	220	3.0	15:1	
30	WB-62FL	380	220	3.0	15:1	
	WB-67	380	220	3.0	15:1	
	WB-92D	365	190	3.0	15:1	
	WB-100T	260	125	3.0	15:1	
	WB-109D	475	260	3.5	20:1	
	Р	50				
	SU-30	75				
	SU-40	115				
	WB-40	120				
45	WB-62	230	145	4.0	15:1	
45	WB-62FL	250	145	4.5	15:1	
	WB-67	250	145	4.5	15:1	
	WB-92D	270	145	4.0	15:1	
	WB-100T	200	115	2.5	15:1	
	WB-109D		200	4.5	20:1	
	Р	40				
	SU-30	60				
	SU-40	100				
	WB-40	90				
60	WB-62	170	140	4.0	15:1	
60	WB-62FL	200	140	4.5	15:1	
	WB-67	200	140	4.5	15:1	
	WB-92B	230	120	5.0	15:1	
	WB-100T	150	95	2.5	15:1	
	WB-109D		180	4.5	20:1	

Table 212.12.1 Edge-of-Traveled-Way, Simple Curve Radii, con't

Angle of Turn	Design Simp	Simple Curve	Simple Curve Radius with Taper			
(degrees)	Vehicle	Radius (feet)	Radius (feet)	Offset (feet)	Taper H:V	
	Р	35	25	2.0	10:1	
	SU-30	55	45	2.0	10:1	
	SU-40	90	60	2.0	10:1	
	WB-40		60	2.0	15:1	
75	WB-62		145	4.0	20:1	
75	WB-62FL		145	4.0	20:1	
	WB-67		145	4.5	20:1	
	WB-92D		110	5.0	15:1	
	WB-100T		85	3.0	15:1	
	WB-109D		140	5.5	20:1	
	Р					
	SU-30	50	40	2.0	10:1	
	SU-40	80	45	4.0	10:1	
	WB-40		45	4.0	10:1	
00	WB-62		120	4.5	30:1	
90	WB-62FL		125	4.5	30:1	
	WB-67		125	4.5	30:1	
	WB-92D		95	6.0	10:1	
	WB-100T		85	2.5	15:1	
	WB-109D		115	2.9	15:1	
	Р		20	2.5	8:1	
	SU-30		35	3.0	10:1	
	SU-40		45	4.0	10:1	
	WB-40		40	4.0	10:1	
405	WB-62		115	3.0	15:1	
105	WB-62FL		115	3.0	15:1	
	WB-67		115	3.0	15:1	
	WB-92B		80	8.0	10:1	
	WB-100T		75	3.0	15:1	
	WB-109D		90	9.2	20:1	

Table 212.12.1 Edge-of-Traveled-Way, Simple Curve Radii, con't

Angle of Turn	Design	Simple Curve	Simple Curve Radius with Taper			
(degrees)	Vehicle	Radius (feet)	Radius (feet)	Offset (feet)	Taper H:V	
	Р		20	2.0	10:1	
	SU-30		30	3.0	10:1	
	SU-40		35	6.0	8:1	
	WB-40		35	5.0	8:1	
120	WB-62		100	5.0	15:1	
120	WB-62FL		105	5.2	15:1	
	WB-67		105	5.2	15:1	
	WB-92D		80	7.0	10:1	
	WB-100T		65	3.5	15:1	
	WB-109D		85	9.2	20:1	
	Р		20	1.5	10:1	
	SU-30		30	4.0	10:1	
	SU-40		40	4.0	8:1	
	WB-40		30	8.0	15:1	
405	WB-62		80	5.0	20:1	
135	WB-62FL		85	5.2	20:1	
	WB-67		85	5.2	20:1	
	WB-92D		75	7.3	10:1	
	WB-100T		65	5.5	15:1	
	WB-109D		85	8.5	20:1	
	Р		18	2.0	10:1	
	SU-30		30	4.0	8:1	
	SU-40		35	7.0	8:1	
	WB-40		30	6.0	8:1	
450	WB-62		60	10.0	10:1	
150	WB-62FL		65	10.2	10:1	
	WB-67		65	10.2	10:1	
	WB-92B		65	11.0	10:1	
	WB-100T		65	7.3	10:1	
	WB-109D		65	15.1	10:1	

Table 212.12.1 Edge-of-Traveled-Way, Simple Curve Radii, con't

Angle of Turn (degrees)	Design Vehicle	Simple Curve Radius (feet)	Simple Curve Radius with Taper			
			Radius (feet)	Offset (feet)	Taper H:V	
180	Р		15	0.5	20:1	
	SU-30		30	1.5	10:1	
	SU-40					
	WB-40		20	9.5	5:1	
	WB-62		55	10.0	15:1	
	WB-62FL		55	13.8	10:1	
	WB-67		55	13.8	10:1	
	WB-92D		55	16.8	10:1	
	WB-100T		55	10.2	10:1	
	WB-109D		55	20.0	10:1	

Table 212.12.2 Edge-of-Traveled-Way, 3-Centered Compound Curves

Angle of Turn (degrees)		3-Centered Compound Curve				
	Design Vehicle	Curve Radii (ft)	Symmetric Offset (ft)	Curve Radii (ft)	Asymmetric (ft)	
30	Р					
	SU-30					
	SU-40					
	WB-40					
	WB-62					
	WB-62FL	460-175-460	4.0	300-175-550	2.0-4.5	
	WB-67	460-175-460	4.0	300-175-550	2.0-4.5	
	WB-92D	550-155-550	4.0	200-150-500	2.0-6.0	
	WB-100T	220-80-220	4.5	200-80-300	2.5-5.0	
	WB-109D	550-250-550	5.0	250-200-650	1.5-7.0	

Table 212.12.2 Edge-of-Traveled-Way, 3-Centered Compound Curves, cont.

Angle of Turn (degrees)		3-Centered Compound Curve				
	Design Vehicle	Curve Radii (ft)	Symmetric Offset (ft)	Curve Radii (ft)	Asymmetric (ft)	
45	Р					
	SU-30					
	SU-40					
	WB-40					
	WB-62	460-240-460	2.0	120-140-500	3.0-8.5	
	WB-62FL	460-175-460	4.0	250-125-600	1.0-6.0	
	WB-67	460-175-460	4.0	250-125-600	1.0-6.0	
	WB-92D	525-155-525	5.0	200-140-500	1.5-6.0	
	WB-100T	250-80-250	4.5	200-80-300	2.5-5.5	
	WB-109D	550-200-550	5.0	200-170-650	1.5-7.0	
	Р					
	SU-30					
	SU-40					
	WB-40					
	WB-62	400-100-400	15.0	110-100-220	10.0-12.5	
60	WB-62FL	400-100-400	8.0	250-125-600	1.0-6.0	
	WB-67	400-100-400	8.0	250-125-600	1.0-6.0	
	WB-92D	480-110-480	6.0	150-110-500	3.0-9.0	
	WB-100T	250-80-250	4.5	200-80-300	2.0-5.5	
	WB-109D	650-150-650	5.5	200-140-600	1.5-8.0	
75	Р	100-25-100	2.0			
	SU-30	120-45-120	2.0			
	SU-40	200-35-200	5.0	60-45-200	1.0-4.5	
	WB-40	120-45-120	5.0	120-45-195	2.0-6.5	
	WB-62	440-75-440	15.0	140-100-540	5.0-12.0	
	WB-62FL	420-75-420	10.0	200-80-600	1.0-10.0	
	WB-67	420-75-420	10.0	200-80-600	1.0-10.0	
	WB-92B	500-95-500	7.0	150-100-500	1.0-8.0	
	WB-100T	250-80-250	4.5	100-80-300	1.5-5.0	
	WB-109D	700-125-700	6.5	150-110-550	1.5-11.5	

Table 212.12.2 Edge-of-Traveled-Way, 3-Centered Compound Curves, cont.

Angle of Turn (degrees)	Design Vehicle	3-Centered Compound Curve			
		Curve Radii (ft)	Symmetric Offset (ft)	Curve Radii (ft)	Asymmetric (ft)
	Р	100-20-100	2.5		
	SU-30	120-40-120	2.0		
	SU-40	200-30-200	7.0	60-45-200	1.0-4.5
	WB-40	120-40-120	5.0	120-40-200	2.0-6.5
90	WB-62	400-70-400	10.0	160-70-360	6.0-10.0
90	WB-62FL	440-65-440	10.0	200-70-600	1.0-11.0
	WB-67	440-65-440	10.0	200-70-600	1.0-11.0
	WB-92D	470-75-470	10.0	150-90-500	1.5-8.5
	WB-100T	250-70-250	4.5	200-70-300	1.0-5.0
	WB-109D	700-110-700	6.5	100-95-550	2.0-11.5
	Р	100-20-100	2.5		
	SU-30	100-35-100	3.0		
	SU-40	200-35-200	6.0	60-40-190	1.5-6.0
	WB-40	100-35-100	5.0	100-55-200	2.0-8.0
405	WB-62	520-50-520	15.0	360-75-600	4.0-10.5
105	WB-62FL	500-50-500	13.0	200-65-600	1.0-11.0
	WB-67	500-50-500	13.0	200-65-600	1.0-11.0
	WB-92D	500-80-500	8.0	150-80-500	2.0-10.0
	WB-100T	250-60-250	5.0	100-60-300	1.5-6.0
	WB-109D	700-95-700	8.0	150-80-500	3.0-15.0
120	Р	100-20-100	2.0		
	SU-30	100-30-100	3.0		
	SU-40	200-35-200	6.0	60-40-190	1.5-5.0
	WB-40	120-30-120	6.0	100-30-180	2.0-9.0
	WB-62	520-70-520	10.0	80-55-520	24.0-17.0
	WB-62FL	550-45-550	15.0	200-60-600	2.0-12.5
	WB-67	550-45-550	15.0	200-60-600	2.0-12.5
	WB-92D	500-70-500	10.0	150-70-450	3.0-10.5
	WB-100T	250-60-250	5.0	100-60-300	1.5-6.0
	WB-109D	700-85-700	9.0	150-70-500	7.0-17.4

Table 212.12.2 Edge-of-Traveled-Way, 3-Centered Compound Curves, cont.

Angle of Turn (degrees)		3-Centered Compound Curve			
	Design Vehicle	Curve Radii (ft)	Symmetric Offset (ft)	Curve Radii (ft)	Asymmetric (ft)
	Р	100-20-100	1.5		
	SU-30	100-30-100	4.0		
	SU-40	200-40-200	4.0	60-40-180	1.5-5.0
	WB-40	120-30-120	6.5	100-25-180	3.0-13.0
135	WB-62	600-60-600	12.0	100-60-640	14.0-7.0
133	WB-62FL	550-45-550	16.0	200-60-600	2.0-12.5
	WB-67	550-45-550	16.0	200-60-600	2.0-12.5
	WB-92D	450-70-450	9.0	150-65-450	7.0-13.5
	WB-100T	250-60-250	5.5	100-60-300	2.5-7.0
	WB-109D	700-70-700	12.5	150-65-500	14.0-18.4
	Р	75-20-75	2.0		
	SU-30	100-30-100	4.0		
	SU-40	200-35-200	6.5	60-40-200	1.0-4.5
	WB-40	100-30-100	6.0	90-25-160	1.0-12.0
150	WB-62	480-55-480	15.0	140-60-560	8.0-10.0
150	WB-62FL	550-45-550	19.0	200-55-600	7.0-16.4
	WB-67	550-45-550	19.0	200-55-600	7.0-16.4
	WB-92D	350-60-350	15.0	120-65-450	6.0-13.0
	WB-100T	250-60-250	7.0	100-60-300	5.0-8.0
	WB-109D	700-65-700	15.0	200-65-500	9.0-18.4
180	Р	50-15-50	0.5		
	SU-30	100-30-100	1.5		
	SU-40	150-35-150	6.2	50-35-130	5.5-7.0
	WB-40	100-20-100	9.5	85-20-150	6.0-13.0
	WB-62	800-45-800	20.0	100-55-900	15.0-15.0
	WB-62FL	600-45-600	20.5	100-55-400	6.0-15.0
	WB-67	600-45-600	20.5	100-55-400	6.0-15.0
	WB-92B	400-55-400	16.8	120-60-400	9.0-14.5
	WB-100T	250-55-250	9.5	100-55-300	8.5-10.5
	WB-109D	700-55-700	20.0	200-60-500	10.0-21.0

For curbed intersections, corner radii should follow the guidance in *Table 212.12.3*, and accommodate the following:

- The design vehicle and design speed for each street
- Available R/W
- Angle of turn between intersection legs
- The number of pedestrians using the crosswalk
- The width and number of lanes on the intersecting street

Table 212.12.3 Recommended Corner Radii

Corner Radius (ft)	Operational Characteristics	
25 - 30	P vehicles and SU vehicles with minor lane encroachment	
40	P vehicles, SU vehicles, and WB-40 vehicles with minor encroachment	
50	All vehicles up to WB-40	

Often it is not practical to provide designs that do not require larger design vehicles to encroach on adjacent or opposing lanes. Guidelines for corner radii in urbanized context classifications are as follows:

- (1) Radii of 15 to 25 feet are adequate for passenger vehicles. These radii are suitable for minor cross streets where there is little occasion for trucks to turn and at major intersections where there are parking lanes;
- (2) Radii of 25 feet or more should be provided at minor cross streets on new construction or reconstruction projects;
- (3) Radii of 30 feet or more should be provided at minor cross streets where practical so that an occasional truck can turn without too much encroachment;
- (4) Radii of 40 feet or more or preferably three-centered curves or simple curves with tapers to fit the paths of large truck combinations, should be provided where such combinations or buses turn frequently. Where speed reductions would cause problems, larger radii should be considered; and,
- (5) Curb radii should be coordinated with crosswalk distances or special designs should be used to make crosswalks efficient for all pedestrians. Where larger radii are used, an intermediate refuge or median island is desirable or crosswalks may need to be offset so that crosswalk distances are not excessive.

212.12.2 Free-Flow Design

Provide superelevation on free-flow turning roadways. An important part of the design on some intersections is the design of a free-flow alignment for turns. Ease and smoothness of operation can result when the free-flow turning roadway is designed with compound curves preceded by a deceleration lane. Turning radii and pavement cross slope for free-flow right turns at speeds greater than 10 mph are a function of the design speed and design vehicle. In general, the design speed of the turning roadway should be equal to, or within 10 to 20 mph less than the through roadway design speed.

It is desirable to provide as much superelevation as practical on intersection curves, particularly where the intersection curve is sharp and on a downgrade. However, the short curvature and short lengths of turning roadways often prevents the development of a desirable rate of superelevation. *Table 212.12.4* provides the minimum superelevation rates in relation to design speed. The wide variation in likely speeds on intersection curves precludes the need for precision, so only the minimum superelevation rate is given for each design speed and intersection curve radius.

Design Speed (mph) 10 15 20 25 30 35 40 45 **Minimum Superelevation Rate** NC NC 0.02 0.04 0.06 80.0 0.09 0.10 Minimum Radius (feet) 25 50 90 150 230 310 430 540

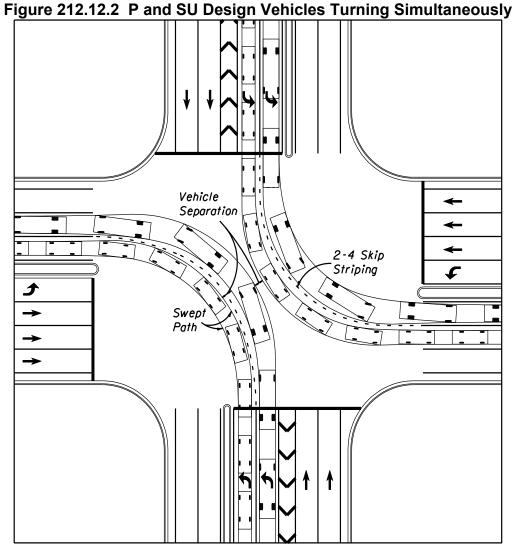
Table 212.12.4 Superelevation Rates for Turning Roadways

See *FDM 210.9* for additional superelevation criteria.

212.12.3 Dual and Triple Left Turns

Double and triple turn lanes require turning radii that will accommodate the selected design vehicles turning simultaneously. The radius of curvature in combination with the track width of the design vehicles will establish the required width within the turn. Lane lines (i.e., guide lines) and width requirements should be determined by plotting the swept paths of the selected design vehicles. For preliminary layout of intersection geometry, use the swept path of the design vehicle on the inside turning lane to locate the median nose on the crossing street (at the receiving point of the left turn).

Design of dual turns should accommodate a SU-40 vehicle and a P vehicle turning simultaneously, as illustrated in *Figure 212.12.2*.



Design of triple left turns should accommodate a WB-62FL (outside lane), a SU-40 (center or inside lane), and a P vehicle (center or inside lane) turning simultaneously.

Establish control radius for the inside turning lane based on the guidance in *FDM 212.14.5* and *Table 212.9.2*. Establish the inside edge of the outer lane by providing a minimum 4-foot separation between swept paths of the selected design vehicles traveling in the same direction. Except for turns with large radii, the inside edge of the outer lane will not be concentric with the selected control radius. Radius for the inside edge of the outer turn lane should be determined by analysis of the plotted swept path of the design vehicles.

Provide minimum 8-foot separation between vehicles traveling in opposing direction. Separation may be less than 8 feet when:

- (1) Turning paths are highly visible and speeds are low, or
- (2) Signal left turn phases are not concurrent for the opposing directions.

212.13 Islands

An island is an area between traffic lanes that provide one or more of these primary functions:

- (1) Channelization to control and direct traffic movement (usually turning).
- (2) Division (Median Islands and Traffic Separators) to divide opposing or same direction traffic (usually through movements).
- (3) Refuge to provide refuge for pedestrians.

Islands are generally elongated or triangular in shape and located in areas where vehicle use is restricted. The placement of mast arms in channelizing islands is discouraged. The placement of mast arms in median islands is not permitted.

Island delineation is divided into three types:

- (1) Curbing that raises the island
- (2) Pavement markings or reflectorized markers placed on paved areas
- (3) Pavement edges, possibly supplemented by flexible delineators or other flexible guideposts, or a mounded-earth treatment beyond and adjacent to the pavement edges.

Delineation of small islands is primarily by curbs. Large curbed islands may be sufficiently delineated by color and texture contrast of vegetative cover, mounded earth, shrubs, guideposts, tubular markers, signs or any combination of these. Curbed islands should not be used on high speed flush shoulder roadways. Standard markings for islands are provided in the *Standard Plans, Index 711-001*.

212.13.1 Channelization Islands

Meet the following requirements when designing channelization islands:

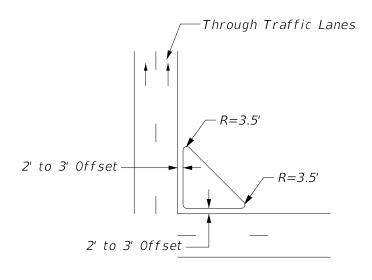
- (1) Size of island should be:
 - (a) 50 square feet or larger within curbed intersections

- (b) 75 square feet or larger for flush shoulder intersections.
- (c) 100 square feet or larger for all other locations.
- (2) Triangular islands should be at least 15 feet on a side, but not less than 12 feet, after rounding of corners.
- (3) Side dimensions should not exceed 100 feet.

The approach and departure noses are rounded with radii of at least 3.5 feet. *Figure* **212.13.1** illustrates a small island with a parallel offset. *Figure* **212.13.2** illustrates a large island with a taper offset.

Approach ends of the island should be offset from the edges of the traveled way in order to funnel drivers smoothly into the desired path. The amount that a curbed island is offset from the through-traffic lane is influenced by the type of edge treatment and other factors such as island contrast, length of taper or auxiliary pavement preceding the curbed island. If a bike lane is adjacent to an island curb, no offset is needed.

Figure 212.13.1 Typical Small Curbed Island



SMALL ISLAND

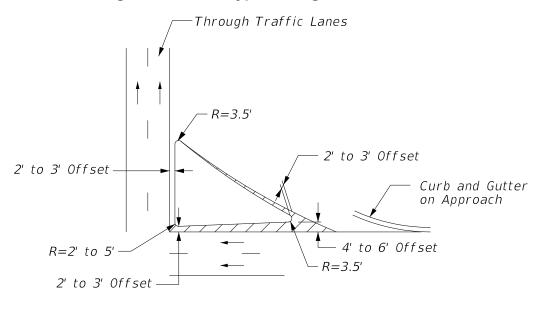


Figure 212.13.2 Typical Large Curbed Island

LARGE ISLAND

Where there are no curbs on the approach traveled way, the minimum offset of the edge of the curbed island to the through lane should be 1.5 to 3.5 feet. Where the approach roadway has a Type E curb, a similar curb on the island may be located at the edge of the through lane if there is sufficient length of curbed island to provide a gradual taper from the nose offset. Type F curbs should be offset from the through traveled way edge, regardless of the size of the curbed island. For intermediate and large-size islands that are uncurbed, offsets are desirable but not required. Fixed objects within the island areas must meet clear zone and lateral offset criteria found in **FDM 215.2.3** and **215.2.4**.

212.13.2 Median Islands and Traffic Separators

Meet the following requirements when designing median islands and traffic separators:

- A minimum of 4 feet wide and 25 feet long.
- (2) 100 feet or more in length is allowed on high speed roadways when providing high visibility for the islands.
- (3) Approach noses should be offset 2 to 6 feet from the through (approach) lanes to minimize impacts. Pavement markings in advance of the nose can be used to transition from the centerline to the edge of island.

- (4) The shape of the island should be based on design turning paths and the island function. Curvilinear tapers comprised of parabolic or circular curves generally suffice.
- (5) The length of the island should be related to the approach speed. An estimate is to use the length based on 3-second driving time to the intersection.
- (6) Median islands should begin on tangent alignments and on upgrades or beyond crest vertical curves. In some cases it is appropriate to extend a median island to avoid its introduction on a horizontal curve or within an area of limited sight distance.

<u>Standard Plans</u>, **Index 520-020** provides detailed dimensional design for traffic separators.

212.13.3 Refuge Islands

Refuge islands provide an area for pedestrians and bicyclists to stop before finishing the crossing of a roadway. Refuge islands are commonly raised curb corner islands (a.k.a., "pork chop islands") and center channelizing or divisional islands. Refuge islands should be a minimum of 6 feet wide when they will be used for bicyclists. Pedestrians and bicyclists should have a clear path through the island and should not be obstructed by objects such as poles, sign posts, or utility boxes.

Roundabout splitter islands provide pedestrian refuge and are discussed in *FDM 213.3.5*.

212.13.4 Corner Islands

Where the inside edges of the traveled way for right turns are designed to accommodate semi-trailer combinations or where the design permits passenger vehicles to turn at speeds greater than 10 mph, the pavement area within the intersection may become excessively large and may create longer crossing paths for pedestrians. This may also occur at intersections with turning angles greater than 90 degrees. To avoid this condition, a corner channelizing island can be provided to form a separate turning roadway.

FDM 212.12 provides information on the design of turning roadways with corner islands.

212.14 Auxiliary Lanes

The primary function of auxiliary lanes at intersections is to accommodate speed changes, storage and maneuvering of turning traffic. The length of the auxiliary lanes is

the sum of the deceleration length, queue length and approach end taper. Pavement marking requirements for auxiliary lanes are included in **Standard Plans**, **Index 711-001**.

212.14.1 Deceleration Length

The required total deceleration length is that needed for a safe and comfortable stop from the design speed of the highway. See *Exhibit 212-1* for minimum deceleration lengths (including taper) for left turn lanes.

Right turn lane tapers and lengths are identical to left turn lanes under stop control conditions. Right turn lane tapers and lengths are site-specific for free-flow or yield conditions.

212.14.2 Queue Length

The queue length provided should be based on a traffic study.

For low volume intersections where a traffic study is not justified, a minimum 50-foot queue length (2 vehicles) should be provided for rural context classifications. A minimum 100-foot queue length (4 vehicles) should be provided in urbanized context classifications. Locations with over 10% truck traffic should accommodate at least one car and one truck.

For queue lengths at signalized intersections, refer to FDM 232.2.

212.14.3 Approach End Taper

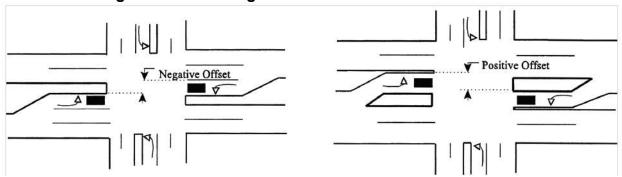
The length of approach end tapers is 50 feet for a single turn lane and 100 feet for two or more turn lanes, as shown *Exhibit 212-1*. These taper lengths apply to all design speeds.

212.14.4 Offset Left Turn Lanes

The alignment of opposing left-turn lanes and the horizontal and vertical curvature on the approaches are the principal geometric design elements that determine how much sight distance is available to a left-turning driver. Vehicles queuing in opposing left-turn lanes restrict each other's view of oncoming traffic in the through lanes. The level of restricted view depends on the alignment of opposing left-turn lanes with respect to each other and the type of vehicles in the opposing queue.

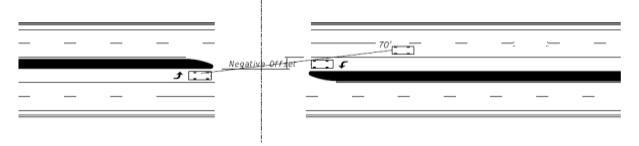
The offset distance is defined as the distance between the left edge of the turn lane and the right edge of the opposing turn lane. If the offset distance is to the left of the turn lane it is considered a negative offset, and if it is to the right of turn lane it is considered a positive offset, as illustrated in *Figure 212.14.1*.

Figure 212.14.1 Negative and Positive Offset Left Turns



The conventional method of designing left turn lanes is to place the left turn lanes adjacent to the through lanes. This design creates a negative offset which restricts the sight distance of the left-turning driver's view of oncoming traffic when another vehicle is in the opposing turn lane. *Figure 212.14.2* indicates the negative offset when the conventional design is used.

Figure 212.14.2 Opposing Left Turns (22' Median with Negative 10' Offset)

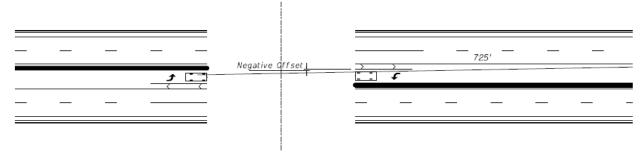


On curbed roadway designs, offset left-turn lanes should be used with median widths greater than 18 feet. A 4-foot traffic separator should be used when possible to channelize the left turn and provide separation from opposing traffic.

Consider offset left-turn lanes at rural intersections with high turning movements. For median widths 30 feet or less, use a parallel offset left-turn lane. Stripe the area between the offset left-turn lane and the traffic lane where vehicles are moving in the same direction. For medians wider than 30 feet, consider a tapered offset left-turn lane. An offset left is illustrated in *Figure 212.14.3*.

2011 AASHTO Green Book Figure 9-52 illustrates the design of parallel and tapered left turn lanes.

Figure 212.14.3 Typical Opposing Left Turns (22' Median with Negative 1' Offset)



At locations where the full offset distances cannot be obtained, it is recommended that the minimum offset distances shown in *Table 212.14.1* be provided to achieve minimum required sight distances according to design speed. It is recommended that the "Opposing Truck" values be used where the opposing left-turn traffic includes a moderate to heavy volume of large trucks.

Table 212.14.1 Minimum Offset Distances for Left-Turn Lanes

Design Speed	Minimum Offset (feet)			
(mph)	Opposing Car	Opposing Truck		
≤ 30	1.0	3.0		
35	1.5	3.5		
40 - 45	2.0	4.0		
50 - 55	2.5	4.5		
60 - 65	3.0	4.5		
70	3.0	5.0		

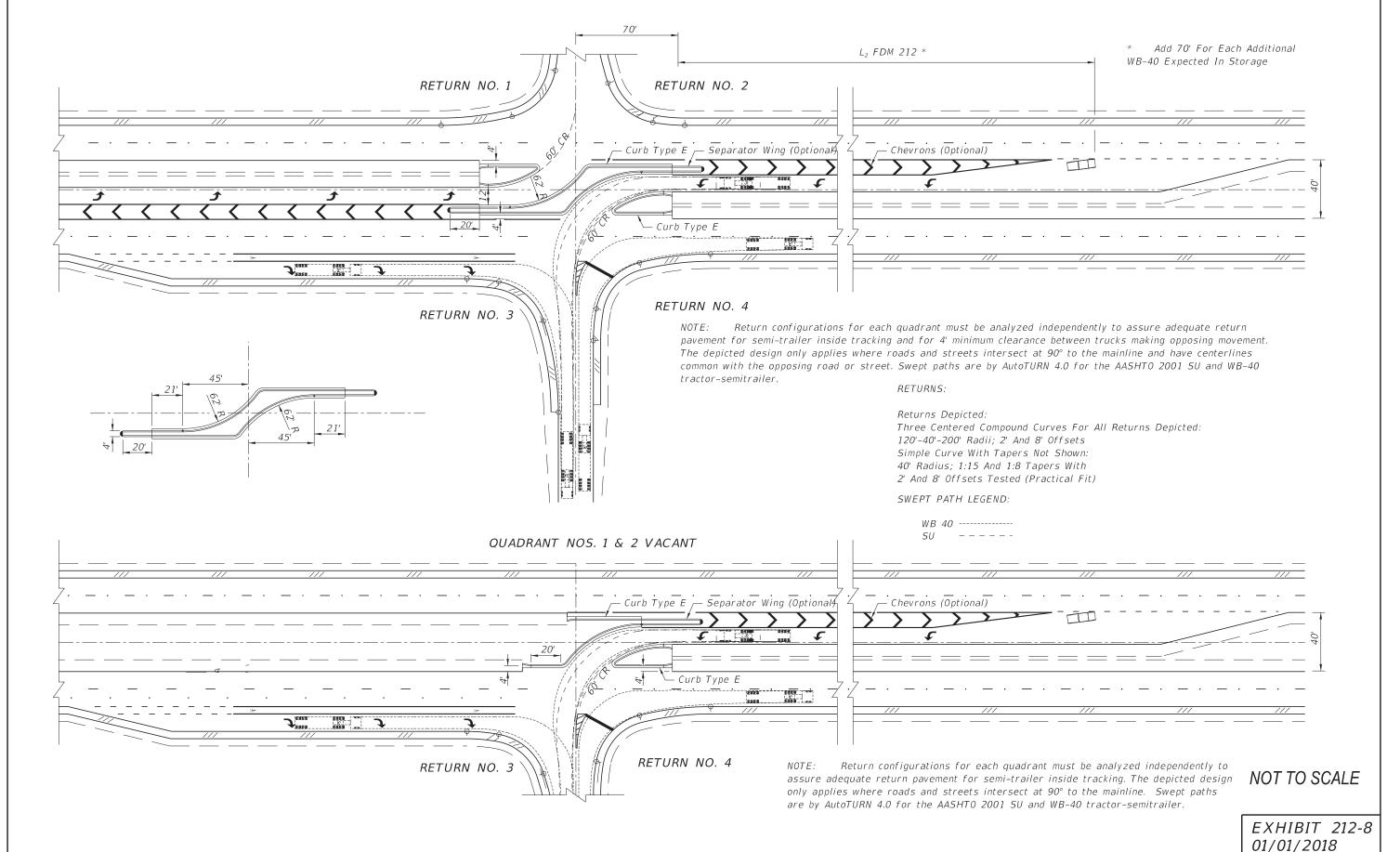
212.14.5 Directional Median Openings

Directional (channelized) median openings are designed to accommodate left-turn movements from the through roadway and prevent or discourage left-turn and crossing movements by traffic from a side road or driveway. Directional median openings are to be provided in accordance with the access management plan for the roadway.

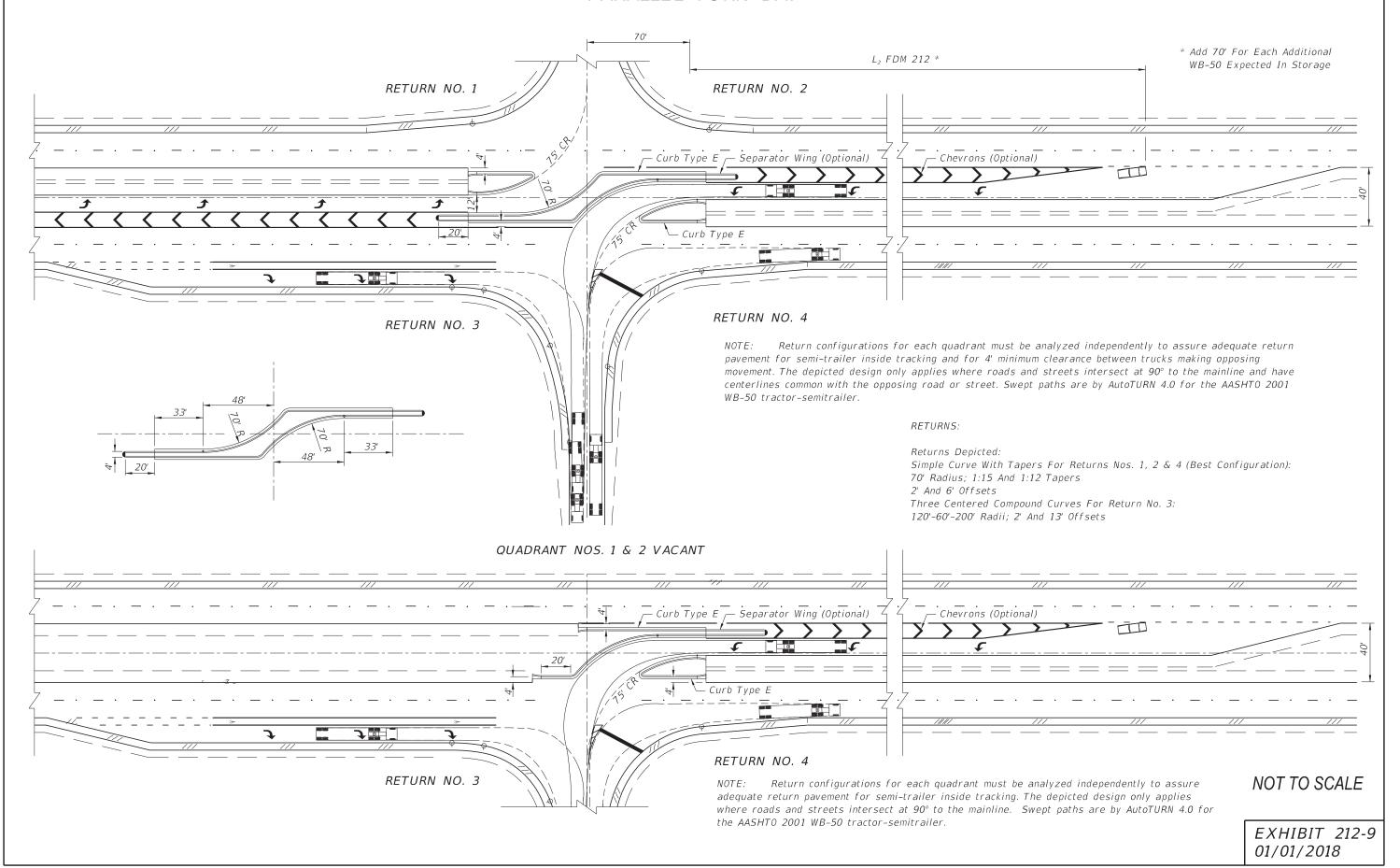
The design of a directional median opening must accommodate the swept path of the predominant design vehicle. Channelization may be achieved using a combination of traffic separators, raised islands, or high performance traffic delineators. See <u>Standard Plans</u>, *Index 520-020* for standard details for 4 feet, 6 feet and 8.5 feet wide traffic separators. See *FDM 230.2.7* for additional information on high performance delineators.

Typical layouts for directional median openings for high speed roadways with 40-feet-wide medians are provided in *Exhibits 212-8*, *212-9* and *212-10*. Type E curb and raised islands in conjunction with the minimum offsets shown in these figures may be used on high speed roadways for directional median openings.

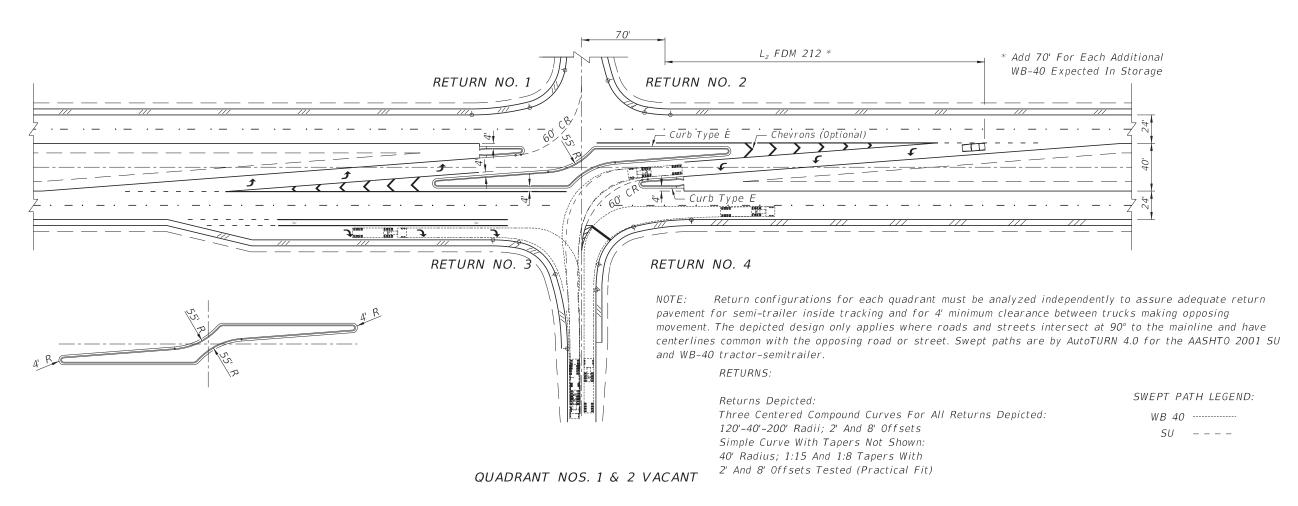
DIRECTIONAL MEDIAN OPENING: SU & WB-40 PARALLEL TURN BAY

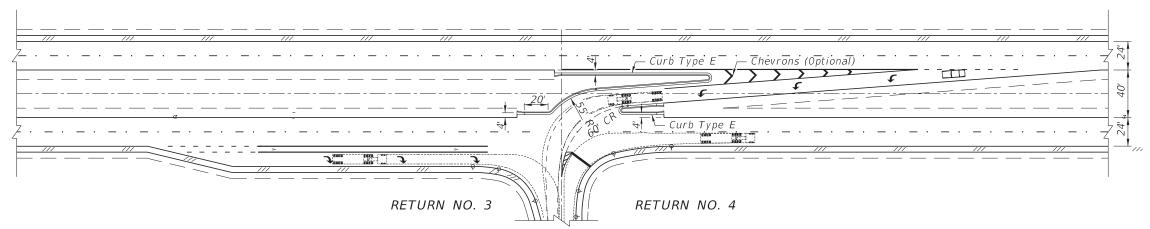


DIRECTIONAL MEDIAN OPENING: WB-50 PARALLEL TURN BAY



DIRECTIONAL MEDIAN OPENING: SU & WB-40 TAPERED TURN BAY





NOTE: Return configurations for each quadrant must be analyzed independently to assure adequate return pavement for semi-trailer inside tracking. The depicted design only applies where roads and streets intersect at 90° to the mainline. Swept paths are by AutoTURN 4.0 for the AASHTO 2001 SU and WB-40 tractor-semitrailer.

NOT TO SCALE