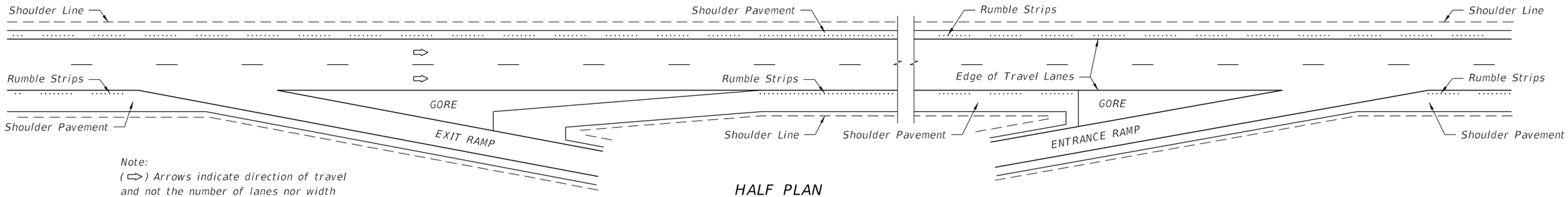
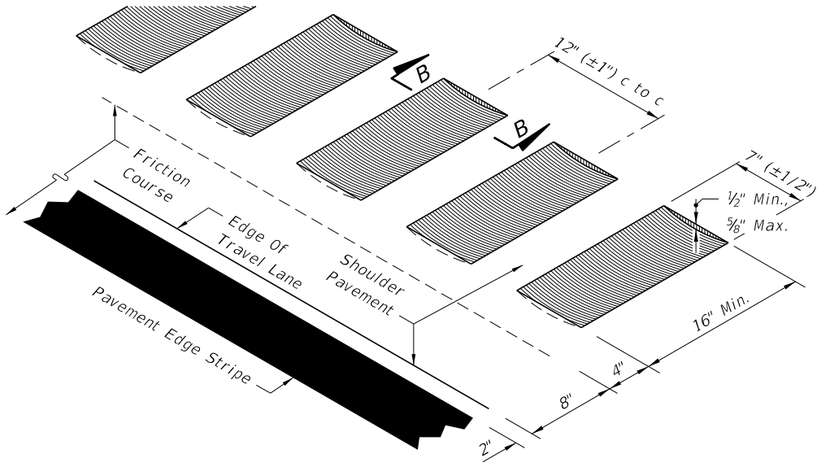


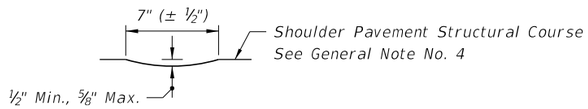
Note:
(⇨) Arrows indicate direction of travel and not the number of lanes nor width of median shoulder pavement.

HALF PLAN
LIMITED ACCESS FACILITIES

SHOULDER GROUND-IN RUMBLE STRIP PLACEMENT



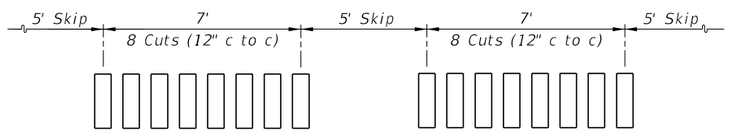
ISOMETRIC - LONGITUDINAL CUT



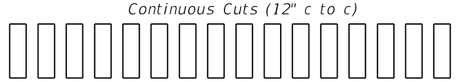
SECTION BB
LONGITUDINAL CUT

LOCATION ALONG SHOULDER (FLEXIBLE PAVEMENT)

SHOULDER GROUND-IN RUMBLE STRIPS



SKIP ARRAY



CONTINUOUS ARRAY

ARRAYS

GENERAL NOTES FOR SHOULDER GROUND-IN RUMBLE STRIPS

1. Shoulder ground-in rumble strips shall be constructed on limited access facilities.
2. The skip array is the standard array. The continuous array shall be constructed in advance of bridge ends for a distance of 1000', or back to the gore recovery area for mainline interchange bridges; and constructed at other specific locations as called for in the plans.
3. Ground-in rumble strips are to be constructed in accordance with Section 546 of the Specifications.
4. When friction course extends more than 8" beyond the edge of the travel lane, the extended friction course shall be bladed off back to the 8" line, prior to rumble strip grinding.

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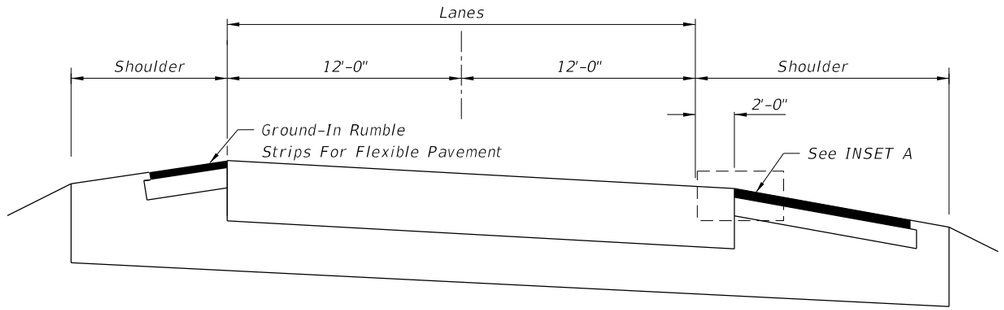
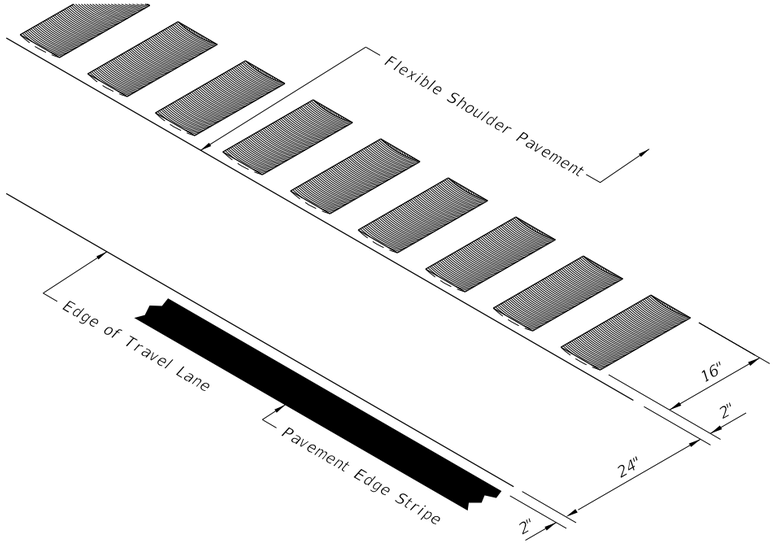
LAST REVISION	REVISION	DESCRIPTION:	FDOT		INDEX NO.	SHEET NO.
07/01/14			FY 2016-17 DESIGN STANDARDS	SHOULDER RUMBLE STRIPS	518	1 of 2

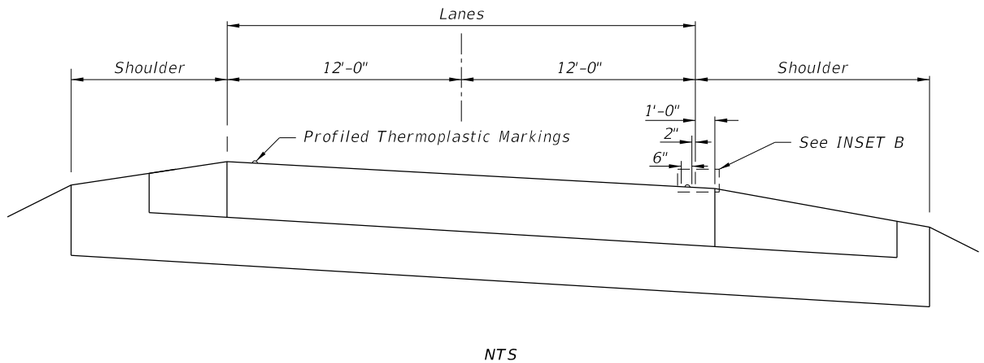


NTS

RIGID PAVEMENT WITH FLEXIBLE PAVEMENT SHOULDER

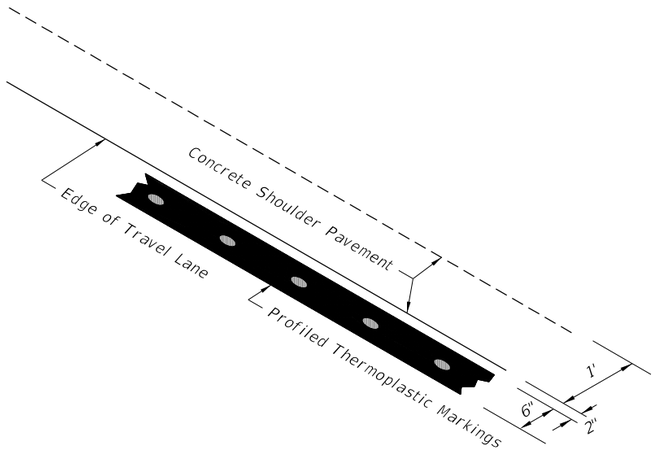


ISOMETRIC - LONGITUDINAL CUT
INSET A



NTS

RIGID PAVEMENT WITH RIGID PAVEMENT SHOULDER



ISOMETRIC - LONGITUDINAL CUT (RIGID PAVEMENT)
INSET B

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LAST REVISION	REVISION	DESCRIPTION:			INDEX NO.	SHEET NO.
07/01/15			FDOT FY 2016-17 DESIGN STANDARDS	SHOULDER RUMBLE STRIPS	518	2 of 2