

**State of Florida Department of Transportation
PAVEMENT EVALUATION AND CONDITION DATA SHEET**

Project No.: 441134-1	Cored By: FDOT (JJ, RS, TW)	Date: 3/6/2019	Page No.: 1 of 1
County: Volusia	Highway Sect. No: 79160	From: South of Plymouth Ave	To: North of CR 92
Road No.: SR 15A	Begin M.P.: 3.659	End M.P.: 4.652	Length: 0.993

Core No.	MP	Distance from left edge of lane (ft)	Lane	Wheel Path	Pavement Layer (in.)							Base		Crack				Pavt Cond.	Rut Depth (in)	Cross Slope (%)	Comments		
					FC-6	Type SP	Type S	Binder				Core Length (in)	Type	Thick-ness (in)	Depth (in)	Type	Class					Extent	
1	3.675	7.0	R1	X	1.4		1.4	1.1				3.9	LR	9.5	2.0	SL	II	M	F				
2	3.913	7.0	R1	X	1.7	2.5						4.2	LR	11.4	0.7	BR	II	M	F				
3	4.440	2.0	R1	X	1.5	3.3						4.8	LR	11.2	1.0	BR	II	L	F				
4	4.460	5.0	L1		1.5	2.5						4.0	LR	11.9	0.5	SL	II	L	F				
5	4.320	6.0	LLTL		1.5	3.5						5.0	LR	11.1	--	--	--	--	F				Onto Cascades Park Blvd
6	3.945	2.5	L1	X	1.6	2.3						3.9	LR	--	1.3	SL	II	L	F				
7	3.685	4.0	L1		1.7		0.6	1.5				3.8	LR	9.0	B	BR	II	M	F				
8	3.675	6.0	R2		1.2		0.5	1.6				3.3	LR	9.3	B	SL	III	M	F				
9	3.870	11.0	R2		1.5	2.8						4.3	LR	--	B	BR	III	S	P				
10	4.010	7.0	RRTL		1.0	2.5						3.5	LR	--	1.6	BR	I	L	F				Onto Clear Lake Drive
11	4.165	9.0	R2	X	1.4	2.7						4.1	LR	9.1	B	BR	II	M	F				
12	4.165	1.5	OR		1.6	2.5						4.1	LR	--	--	--	--	--	F				
13	4.380	9.5	L2		1.8	2.5						4.3	LR	--	1.6	SL	III	M	F				
14	3.935	7.5	L2	X	1.7	2.3						4.0	LR	11.4	B	BR	III	S	P				
15	3.935	2.0	OL		2.0	2.1						4.1	LR	--	--	--	--	--	F				
16	3.685	5.0	L2		1.6		0.8	1.4				3.8	LR	9.3	B	SL	III	M	F				

Remarks: Crack Depth of "B" indicates full depth crack to the base. EOP = Edge of Pavement
Crack Extent: L= Light; M= Moderate; S= Severe Pavement Condition: G= Good; F= Fair; P= Poor Crack Types: A= Alligator; Bl= Block; Br= Branch
 _SL= Single Longitudinal; ST= Single Transverse; R= Reflective; J= Joint; OGFC= Open-Graded FC Stress Crack
Base Types: LR= Limerock; COQ= Coquina; SC= Soil Cement; ABC= Asphalt Base; SAHM= Sand Asphalt Hot Mix; NB= No Base